

F2-02DA-2, F2-02DA-2L 2-CHANNEL ANALOG VOLTAGE OUTPUT



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Module Specifications

The F2-02DA-2 and F2-02DA-2L Analog Output modules provide several hardware features:

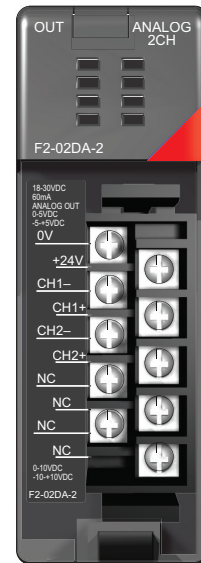
- Analog outputs are optically isolated from the PLC logic.
- The modules have a removable terminal block so the module can be easily removed or changed without disconnecting the wiring.
- Both channels can be updated in one scan if either a DL240, a DL250-1 or a DL260 CPU is used in the PLC.
- F2-02DA-2: Low-power CMOS design requires less than 60mA from an external 24VDC power supply.
- F2-02DA-2L: Low-power CMOS design requires less than 70mA from an external 12VDC power supply.
- Outputs can be independently configured for any of the following ranges:
 - 1) 0–5 VDC
 - 2) 0–10 VDC
 - 3) ± 5 VDC
 - 4) ± 10 VDC



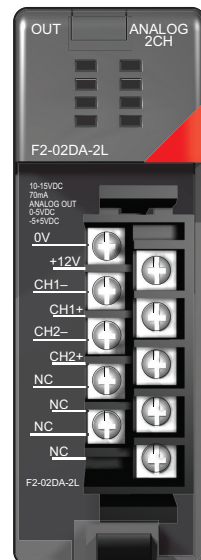
NOTE: The F2-02DA-2 and F2-02DA-2L modules look very similar and it is very easy to mistake one module for the other. If the module being used does not work, check the terminal label to see if it is a 12V (L) or a 24V model and that it is being supplied with the proper input voltage.

Analog Output Configuration Requirements

The F2-02DA-2 (L) Analog output appears as a 16-point discrete output module. The module can be installed in any slot of a DL205 PLC, but the available power budget and discrete I/O points are the limiting factors. Check the DL205 PLC User Manual for the particular model of CPU and I/O base being used for information regarding power budget and number of local, local expansion or remote I/O points.



F2-02DA-2



F2-02DA-2L

The following tables provide the specifications for the F2-02DA-2 and F2-02DA-2L Analog Output Modules.

| Output Specifications | |
|--|---|
| Number of Channels | 2 |
| Output Range | 0–5V, 0–10V, $\pm 5V$, $\pm 10V$ |
| Resolution | 12 bit (1 in 4096) |
| Output Type | Single ended, 1 common |
| Peak Output Voltage | 15VDC (clamped by transient voltage suppressor) |
| Load Impedance | 2000 Ω minimum |
| Load Capacitance | 0.01 μF maximum |
| Linearity Error (end to end) | ± 1 count ($\pm 0.025\%$ of full scale) maximum |
| Conversion Settling Time | 5 μs maximum (full scale change) |
| Full-scale Calibration Error (offset error included) | ± 12 counts maximum, @ 25°C (77°F) unipolar ± 16 counts maximum, @ 25°C (77°F) bipolar |
| Offset Calibration Error | ± 3 counts maximum, @ 25°C (77°F) unipolar ± 8 counts maximum, @ 25°C (77°F) bipolar |
| Maximum Inaccuracy | Unipolar ranges $\pm 0.3\%$ @ 25°C (77°F) $\pm 0.45\%$ 0–60°C (32–140°F) Bipolar ranges $\pm 0.4\%$ @ 25°C (77°F) $\pm 0.55\%$ 0–60°C (32–140°F) |
| Accuracy vs. Temperature | ± 50 ppm/°C full scale calibration change (including maximum offset change of 2 counts) |

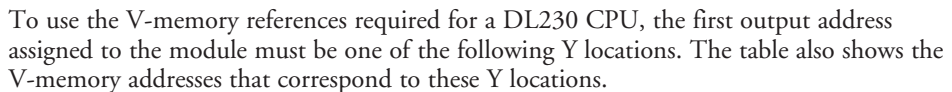
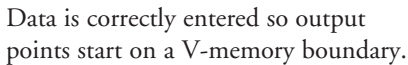


NOTE: One count in the specifications table is equal to one least significant bit of the analog data value (1 in 4096)

| General Specifications | |
|---|---|
| PLC Update Rate | 1 channel per scan maximum (D2-230 CPU) 2 channels per scan maximum (D2-240/250-1/260 CPUs) |
| Digital Outputs Output Points Required | 12 binary data bits, 2 channel ID bits, 1 sign bit 16 point (Y) output module |
| Power Budget Requirement | 40mA @ 5VDC (supplied by the base) |
| External Power Supply | F2-02DA-2: 24VDC, 60mA (outputs fully loaded) F2-02DA-2L: 12VDC, 70mA (outputs fully loaded) |
| Operating Temperature | 0–60°C (32–140°F) |
| Storage Temperature | –20–70°C (–4–158°F) |
| Relative Humidity | 5–95% (non-condensing) |
| Environmental Air | No corrosive gases permitted |
| Vibration | MIL STD 810C 514.2 |
| Shock | MIL STD 810C 516.2 |
| Noise Immunity | NEMA ICS3-304 |

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To use the V-memory references required for a DL230 CPU, the first output address assigned to the module must be one of the following Y locations. The table also shows the V-memory addresses that correspond to these Y locations.



9-4

Setting the Module Jumpers

The F2-02DA-2 (L) Analog Output module uses jumpers for selecting the voltage ranges for each channel. The range of each channel can be independently set. Available operating ranges are 0–5V, 0–10V, ± 5 V, and ± 10 V.

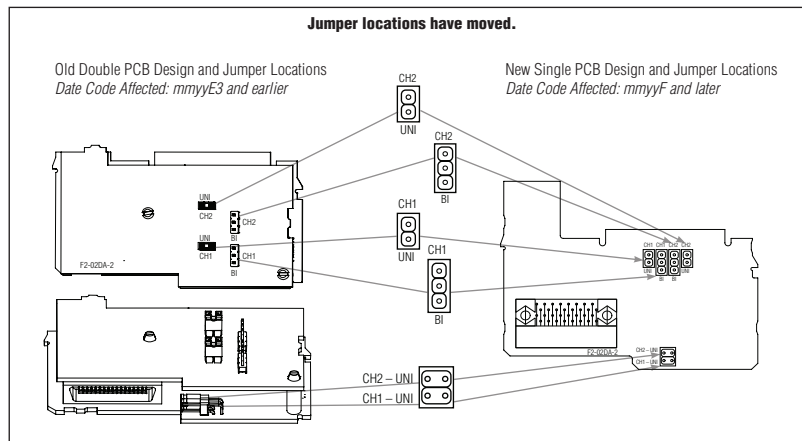
There are three jumpers for each channel. Two sets are on the top board, and the third set is along the edge of the bottom board with the black D-shell backplane connector. Install or remove these jumpers to select the desired range. Unused jumpers can be stored on a single pin so they do not get lost.

- Two of the top board jumpers are labeled “UNI / ± 5 ” and there is one for each channel.
- The two bottom board jumpers are labeled “UNI” and there is one for each channel. These jumpers determine the format of the channel output data, and the effect of their settings is independent from that of the other jumpers on the module. With a UNI jumper removed, the corresponding channel requires data values in the range of ± 2047 . With a UNI jumper installed, the channel requires data values in the range of 0–4095.
- The other two top board jumpers are labeled “BI-P 0–5” and there is one for each channel. These jumpers each have three possible settings (including jumper removed) since there are three pins.



NOTE: It is important to set the module jumpers correctly. The module will not operate correctly if the jumpers are not properly set for the desired voltage range.

This figure shows the jumper locations. See the table on the following page to determine the proper settings for your application.



Voltage Range and Output Combinations

The table lists the eight possible combinations of voltage ranges and data formats, along with the corresponding jumper settings. For most applications, use one of the four standard selections shown in the shaded blocks in the table. Standard unipolar voltage ranges accept a data format of 0–4095. Standard bipolar ranges accept a data format of -2047 to +2047.

| Voltage Range and Output Combinations | | | | | |
|---------------------------------------|--------------------|--|--|---------------------------------------|---------------|
| Voltage Range | Output Data Format | UNI / $\pm 5V$ Jumper Settings (top board) | UNI Output Format Jumper Settings (bottom board) | BI-P 0-5V Jumper Settings (top board) | |
| | | | | BI-P (Bipolar) Position | 0-5V Position |
| 0 – 5V * | 0 – 4095 * | Install | Install | | Install here |
| 0 – 10V * | 0 – 4095 * | Install | Install | Completely remove | |
| 0 – 5V | ± 2047 | Install | Remove | | Install here |
| 0 – 10V | ± 2047 | Install | Remove | Completely remove | |
| $\pm 5V$ * | ± 2047 * | Install | Remove | Install here | |
| $\pm 10V$ * | ± 2047 * | Remove | Remove | Install here | |
| $\pm 5V$ | 0 – 4095 | Install | Install | Install here | |
| $\pm 10V$ | 0 – 4095 | Remove | Install | Install here | |

Standard selections are shown with an *.

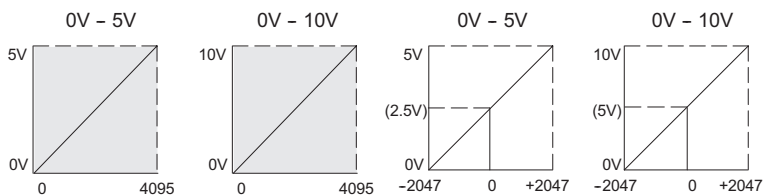
For example, to select settings of “ $\pm 5V$ ” voltage range with a “ ± 2047 ” output data format for channel 1, refer to the table above and the figure on the previous page and arrange the jumpers as follows:

- Install the “CH1 UNI / $\pm 5V$ ” jumper.
- Remove the “CH1-UNI” jumper. Store the jumper so it does not get lost by placing it on one pin.
- Install the “CH1” “BI-P 0-5” jumper in the BI-P (bipolar) position on the left pin and center pin.

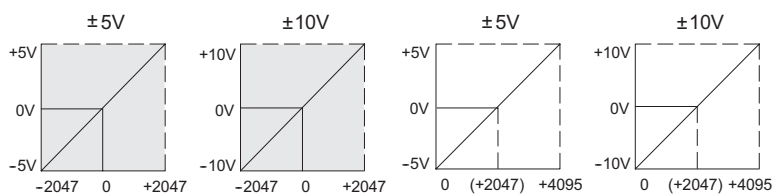
The non-standard selections in the table provide the opposite data format for both unipolar and bipolar voltage ranges. If you are using unipolar output (0-5V or 0-10V) on one channel and bipolar output ($\pm 5V$, $\pm 10V$) on the other channel, then one of the outputs will use a non-standard data format.

The following graphs show the voltage range to output data format relationship for each of the eight selections.

Unipolar Ranges



Bipolar Ranges



Connecting and Disconnecting the Field Wiring

Wiring Guidelines

Your company may have guidelines for wiring and cable installation. If so, check the guidelines before beginning the installation. Here are some general things to consider:

- Use the shortest wiring route whenever possible.
- Use shielded wiring and ground the shield at the transmitter source. Do not ground the shield at both the module and the source.
- Do not run the signal wiring next to large motors, high current switches, or transformers. This may cause noise problems.
- Route the wiring through an approved cable housing to minimize the risk of accidental damage. Check local and national codes to choose the correct method for your application.

User Power Supply Requirements

The F2-02DA-2 requires an external power supply. The same or separate power sources may be used for the module supply and loop supply. The module requires 24VDC, at 60mA while the F2-02DA-2L requires 12VDC, at 70mA. The DL205 bases have internal 24VDC power supplies that provide up to 300mA of current. This power source could be used instead of a separate power supply if only a few analog modules are being used. If a separate power supply is to be used, choose one that meets the power requirements of the application.

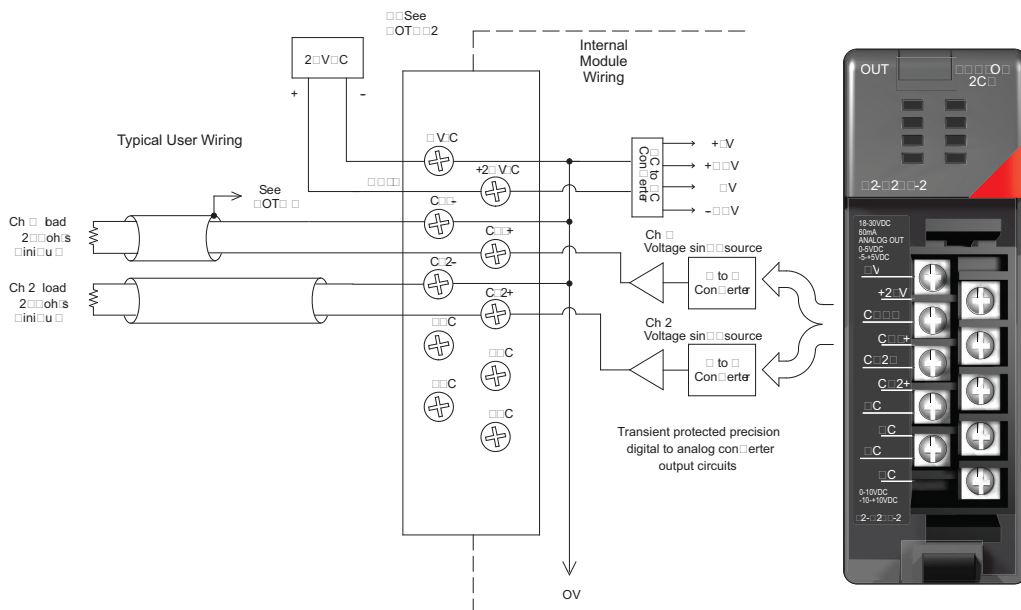
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WARNING: If the internal 24VDC base power is used, be sure to calculate the power budget. Exceeding the power budget can cause unpredictable system operation that can lead to a risk of personal injury or equipment damage.

Wiring Diagram

The F2-02DA-2 (L) module has a removable connector which helps to simplify wiring. Just squeeze the top and bottom retaining clips and gently pull the connector from the module. Use the following diagram to connect the field wiring.



NOTE 1: Shields should be connected to the 0V terminal of the module or 0V of the power supply.

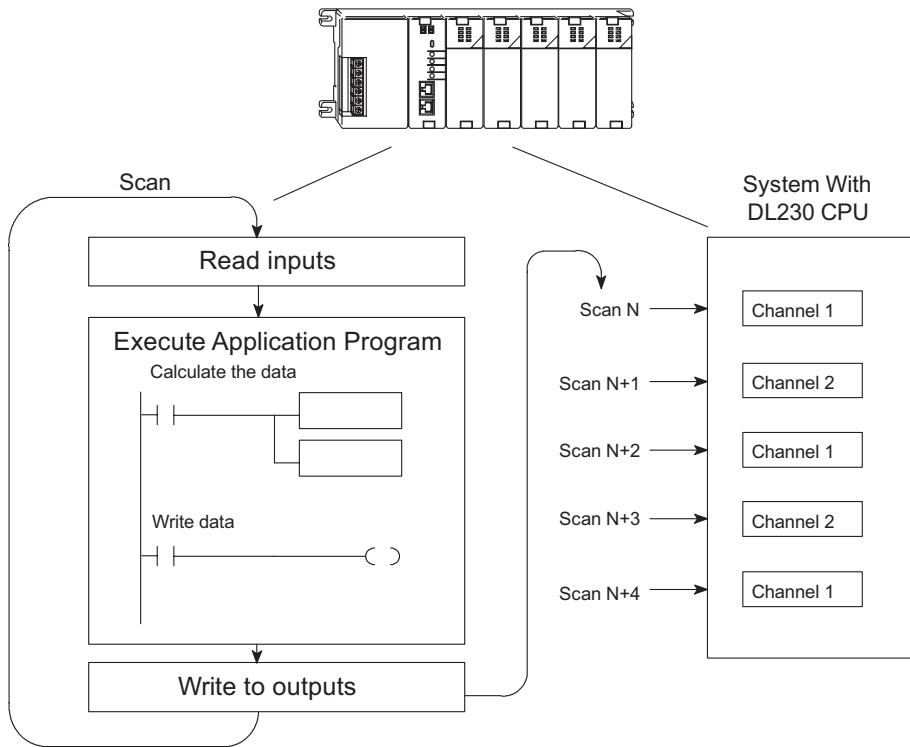
NOTE 2: The F2-02DA-2L module must use a 12VDC, at 70mA, external power supply.

Module Operation

Before beginning to write the control program, it is important to take a few minutes to understand how the module processes the analog signals.

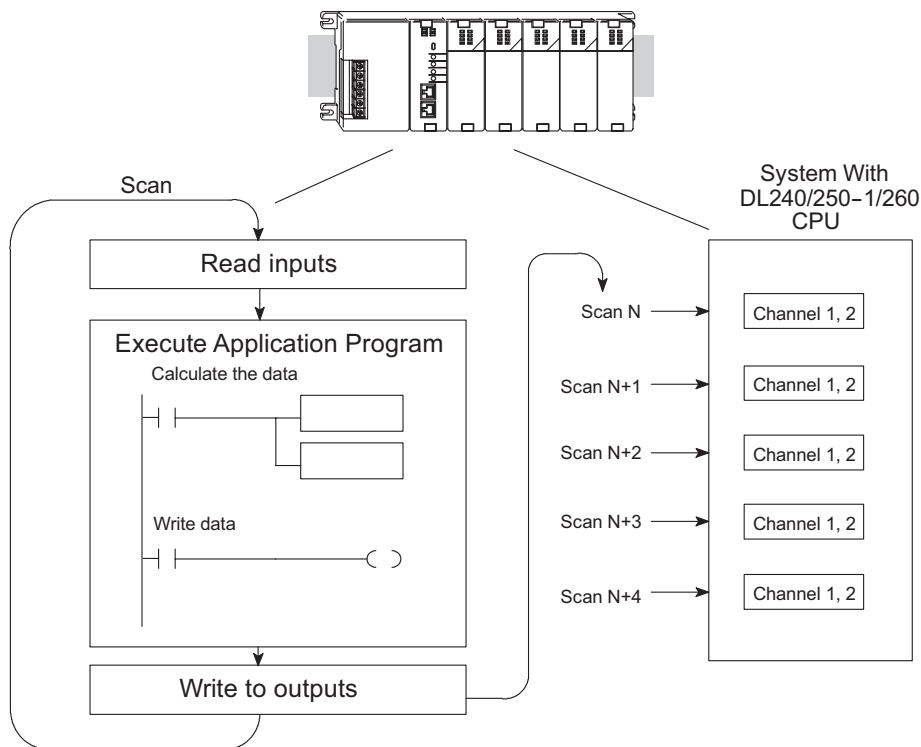
Channel Scanning Sequence for a DL230 CPU (Multiplexing)

The DL230 can send one channel of data per CPU scan. The module refreshes two field devices on each scan, but new data can only be obtained from the CPU at the rate of one channel per scan. Since there are two channels, it can take two scans to update both channels. However, if only one channel is being used, then that channel will be updated on every scan. The multiplexing method can also be used for the DL240, DL250-1, and DL260 CPUs.



Channel Scanning Sequence for DL240, DL250-1, and DL260 CPUs (Pointer Method)

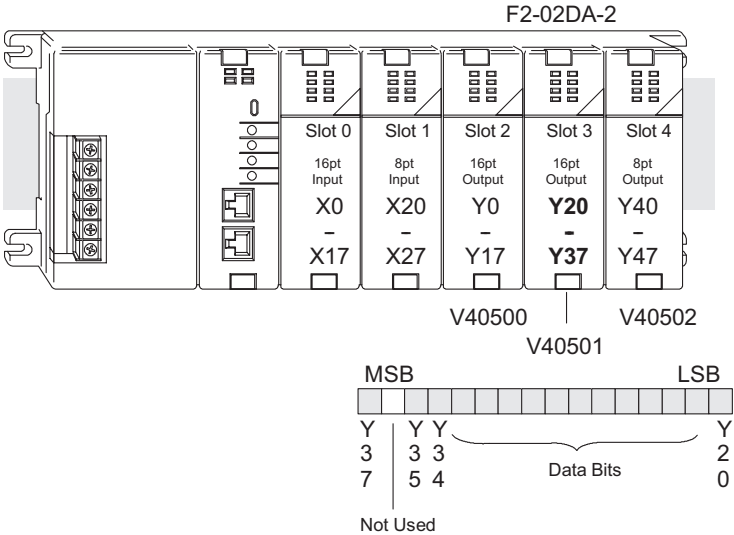
If either a DL240, DL250-1 or DL260 CPU is used, both channels can be updated on every scan. This is because the three CPUs support special V-memory locations that are used to manage the data transfer. This is discussed in more detail in the next section on **Writing the Control Program**.



Understanding the Output Assignments

Remember that the F2-02DA-2 (L) module appears to the CPU as a 16-point discrete output module. These points provide the data value and an indication of which channel to update. Note, if either a DL240, DL250 or DL260 CPU is being used, these bits may never have to be used, but it may be an aid to help understand the data format.

Since all output points are automatically mapped into V-memory, the location of the data word that will be assigned to the module can be simply determined.

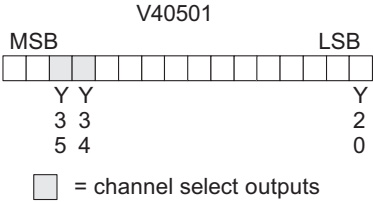


The individual bits in this data word location, represents specific information about the analog signal.

Channel Select Outputs

Two of the outputs select the active channel. Remember, the V-memory bits are mapped directly to discrete outputs. Turning a bit OFF selects its channel. By controlling these outputs, the channel(s) to be updated can be selected.

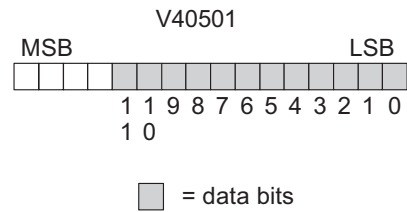
| Y35 | Y34 | Channel |
|-----|-----|--|
| On | Off | 1 |
| Off | On | 2 |
| Off | Off | 1 & 2 (same data to both channels) |
| On | On | None (both channels hold current values) |



Analog Data Bits

The first twelve bits represent the analog data in binary format.

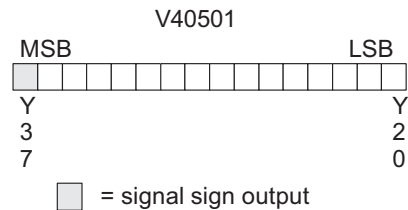
| Bit | Value | Bit | Value |
|-----|-------|-----|-------|
| 0 | 1 | 6 | 64 |
| 1 | 2 | 7 | 128 |
| 2 | 4 | 8 | 256 |
| 3 | 8 | 9 | 512 |
| 4 | 16 | 10 | 1024 |
| 5 | 32 | 11 | 2048 |



Signal Sign Output

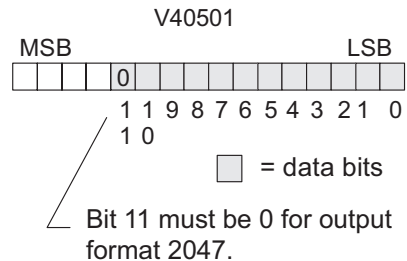
The last output can be used to select the signal sign (+ or -) for bipolar ranges. By controlling this output, positive and negative data values can be easily selected.

Programming examples in the next section, **Writing the Control Program**, will show how to make sign selection part of the program.



Bipolar Output Data

If an output channel is configured for an output format of 0 – 2047, the maximum valid value for the lower 12 bits is 2047. This means that bit 11 (bit position 12) must always be 0 (zero).

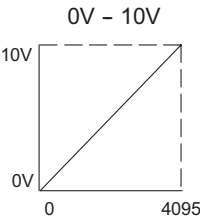


WARNING: If the data value exceeds 2047, bit 11 becomes a "1", and the other eleven bits start over at "00000000000". At this point the module's channel output voltage also goes back to the bottom of its range and begins to increase again. The RLL program will be expecting a maximum output, but it will be minimum instead. This can have serious consequences in some applications, and may result in personal injury or damage to equipment. Therefore, in standard bipolar ranges (or whenever the output format is ± 2047 in general), be sure that the RLL program does not create numbers with absolute values greater than 2047.

Module Resolution

Since the module has 12-bit resolution, the analog signal is converted into 4096 counts ranging from 0–4095 (2^{12}). For example, with a 0–10V range, send a 0 to get a 0V signal, and send 4095 to get a 10V signal. This is equivalent to a binary value of 0000 0000 0000 to 1111 1111 1111, or 000 to FFF hexadecimal.

Each count can also be expressed in terms of the signal level by using the following equation.



$$\text{Resolution} = \frac{H - L}{4095}$$

H = High limit of the signal range

L = Low limit of the signal range

The following table shows the smallest change in signal level due to a digital value change of 1 LSB count.

| Voltage Range | Signal Span | Divide By | Smallest Output Change |
|---------------|-------------|-----------|------------------------|
| 0 – 5V | 5V | 4095 | 1.22mV |
| 0 – 10V | 10V | 4095 | 2.44mV |
| ± 5V | 10V | 4095 | 2.44mV |
| ± 10V | 20V | 4095 | 4.88mV |

Writing the Control Program

Calculating the Digital Value

The control program must calculate the digital value that is sent to the analog output. Several methods can be used to do this, but the best method is to convert the values to engineering units. This is accomplished by using the formula shown.

Adjustments may have to be made to the formula depending on the scale of the engineering units.

$$A = U \frac{4095}{H - L} \quad \text{for 0–4095 output format}$$

$$A = U \frac{2047}{H - L} \quad \text{for 0–2047 output format}$$

A = Analog Value (0 – 4095)

U = Engineering Units

H = High limit of the engineering unit range

L = Low limit of the engineering unit range

Consider the following example which controls pressure from 0.0–99.9 PSI. Using the formula will calculate the digital value to be sent to the analog output. The example shows the conversion required to yield 49.4 PSI. The multiplier of 10 is because the decimal portion of 49.4 cannot be loaded in the program, so it is shifted right one decimal place to make a usable value of 494.

$$A = 10U \frac{4095}{10(H - L)} \quad A = 494 \frac{4095}{1000 - 0} \quad A = 2023$$

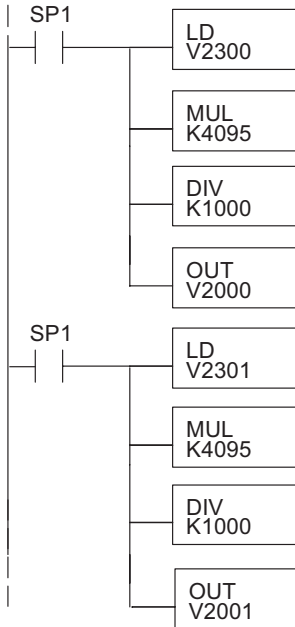
Refer to the example on the next page to write the conversion program

The Conversion Program

This example program shows how to write the program to perform the engineering unit conversion to output data formats 0–4095. This example assumes that a BCD value has been stored in V2300 and V2301 for channels 1 and 2 respectively.



NOTE: The DL205 has many instructions available so that math operations can simply be performed using BCD format. Do the math in BCD, then convert to binary before writing to the module output.



The LD instruction loads the engineering units used with channel 1 into the accumulator. This example assumes the numbers are BCD. Since SP1 is used, this rung automatically executes on every scan. You could also use an X, C, etc. permissive contact.

Multiply the accumulator by 4095 (to start the conversion).

Divide the accumulator by 1000 (because we used a multiplier of 10, we have to use 1000 instead of 100).

Store the BCD result in V2000 (the actual steps required to send the data are shown later).

The LD instruction loads the engineering units used with channel 2 into the accumulator. This example assumes the numbers are BCD. Since SP1 is used, this rung automatically executes on every scan. You could also use an X, C, etc. permissive contact.

Multiply the accumulator by 4095 (to start the conversion).

Divide the accumulator by 1000 (because we used a multiplier of 10, we have to use 1000 instead of 100).

Store the BCD result in V2001 (the actual steps required to send the data are shown later).

Negative Values with Bipolar Range

If the bipolar ranges ($\pm 5V$, $\pm 10V$) are used or an output data format of ± 2047 , the data value needs to be specified whether it is positive or negative. There are two ways to show that the value is negative:

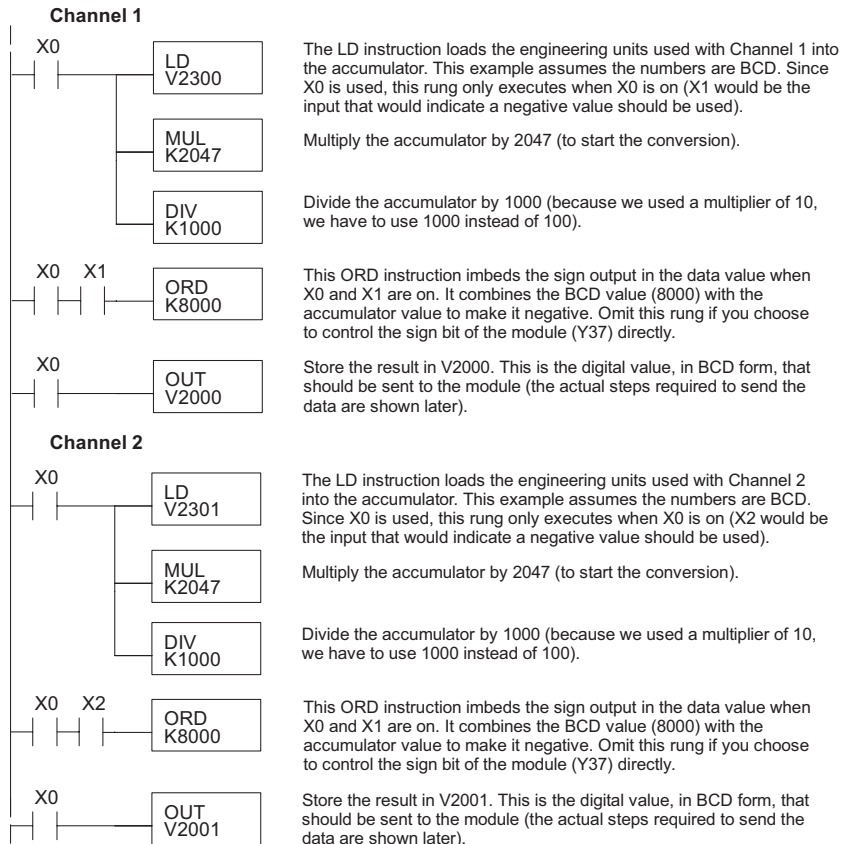
- Turn on the sign output (Y37 in the examples, DL230 only).
- Embed the sign output in the data value (required for the DL240/250-1/260 using the pointer method, an optional method for the DL230).

To embed the sign output in the data values, OR 8000 to the value. This has the same effect as turning on Y37. Remember, the V-memory location is mapped directly to the outputs.

If bipolar ranges are used, logic needs to be added to indicate either positive or negative values. The logic would be similar for both values, but some type of permissive contact needs to be used to select the appropriate section of logic. Following is an example that re-scales a variable from a 0–1000 range to a 0–2047 range. It includes a step that combines 8000 with the value to make it negative.



NOTE: Do not exceed a value of 2047 for ± 2047 output formats.



Writing Values: Pointer Method and Multiplexing

Two methods are used to read data values in the DL205, pointer and multiplexing. When to use either method and how to use it will be discussed here. Since the pointer method will not work if the PLC has a DL230 installed, only the multiplexing method can be used. Either method for reading the data values can be used with the DL240, DL250-1 and DL260 CPUs, however, the pointer method will simplify programming the PLC.

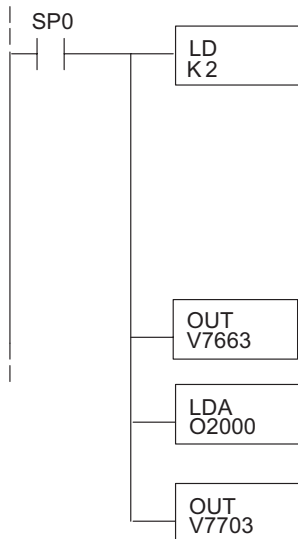
Writing Values (Pointer Method) for the DL240, DL250-1 and DL260 CPUs

Once the data values have been calculated they must be entered into the program in order to output the values. The DL205 series has special V-memory locations assigned to each base slot that will greatly simplify the programming requirements. With these V-memory locations, the number of channels to update are specified, also, where to read the data that is written to the output is specified.



NOTE: DL240 CPUs with firmware release version 1.5 or later and DL250 CPUs with firmware release version 1.06 or later support this method.

The following example program shows how to setup these locations. Place this rung anywhere in the ladder program, or in the initial stage if stage programming instructions are being used. This is all that is required to write the data to V-memory locations. Once the data has been written to V-memory math can be used on the data, compare the data against preset values, etc. V2000 is used in the example but any user V-memory location can be used. In this example the module is installed in slot 2. Be sure to use the V-memory locations for the module placement. The pointer method automatically converts values to BCD.



- or -

Loads a constant that specifies the number of channels to scan and the data format. The lower byte, most significant nibble (MSN) selects the data format (i.e. 0=BCD, 8=Binary), the LSN selects the number of channels (1 or 2).

The binary format is used for displaying data on some operator interfaces. The DL230/240 CPUs do not support binary math functions, whereas the DL250 does.

Special V-memory location assigned to slot 3 that contains the number of channels to scan.

This loads an octal value for the first V-memory location that will be used to store the output data. For example, the O2000 entered here would designate the following addresses.
Ch1 - V2000, Ch2 - V2001

The octal address (O2000) is stored here. V7703 is assigned to slot 3 and acts as a pointer, which means the CPU will use the octal value in this location to determine exactly where to store the output data.

The following tables show the special V-memory locations used by the DL240, DL250-1 and DL260 for the CPU base and local expansion base I/O slots. Slot 0 (zero) is the module next to the CPU or D2-CM module. Slot 1 is the module two places from the CPU or D2-CM, and so on. Remember, the CPU only examines the pointer values at these locations after a mode transition. Also, if the DL230 (multiplexing) method is used, verify that these addresses in the CPU are 0 (zero).

The table below applies to the DL240, DL250-1 and DL260 CPU base.

| CPU Base: Analog Output Module Slot-Dependent V-memory Locations | | | | | | | | |
|---|-------|-------|-------|-------|-------|-------|-------|-------|
| Slot | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| No. of Channels | V7660 | V7661 | V7662 | V7663 | V7664 | V7665 | V7666 | V7667 |
| Storage Pointer | V7700 | V7701 | V7702 | V7703 | V7704 | V7705 | V7706 | V7707 |

The table below applies to the DL250-1 or the DL260 CPU base 1.

| Expansion Base D2-CM #1: Analog Output Module Slot-Dependent V-memory Locations | | | | | | | | |
|--|--------|--------|--------|--------|--------|--------|--------|--------|
| Slot | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| No. of Channels | V36000 | V36001 | V36002 | V36003 | V36004 | V36005 | V36006 | V36007 |
| Storage Pointer | V36020 | V36021 | V36022 | V36023 | V36024 | V36025 | V36026 | V36027 |

The table below applies to the DL250-1 or the DL260 CPU base 2.

| Expansion Base D2-CM #2: Analog Output Module Slot-Dependent V-memory Locations | | | | | | | | |
|--|--------|--------|--------|--------|--------|--------|--------|--------|
| Slot | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| No. of Channels | V36100 | V36101 | V36102 | V36103 | V36104 | V36105 | V36106 | V36107 |
| Storage Pointer | V36120 | V36121 | V36122 | V36123 | V36124 | V36125 | V36126 | V36127 |

The table below applies to the DL260 CPU base 3.

| Expansion Base D2-CM #3: Analog Output Module Slot-Dependent V-memory Locations | | | | | | | | |
|--|--------|--------|--------|--------|--------|--------|--------|--------|
| Slot | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| No. of Channels | V36200 | V36201 | V36202 | V36203 | V36204 | V36205 | V36206 | V36207 |
| Storage Pointer | V36220 | V36221 | V36222 | V36223 | V36224 | V36225 | V36226 | V36227 |

The table below applies to the DL260 CPU base 4.

| Expansion Base D2-CM #4: Analog Output Module Slot-Dependent V-memory Locations | | | | | | | | |
|--|--------|--------|--------|--------|--------|--------|--------|--------|
| Slot | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| No. of Channels | V36300 | V36301 | V36302 | V36303 | V36304 | V36305 | V36306 | V36307 |
| Storage Pointer | V36320 | V36321 | V36322 | V36323 | V36324 | V36325 | V36326 | V36327 |

Writing Data (Multiplexing)

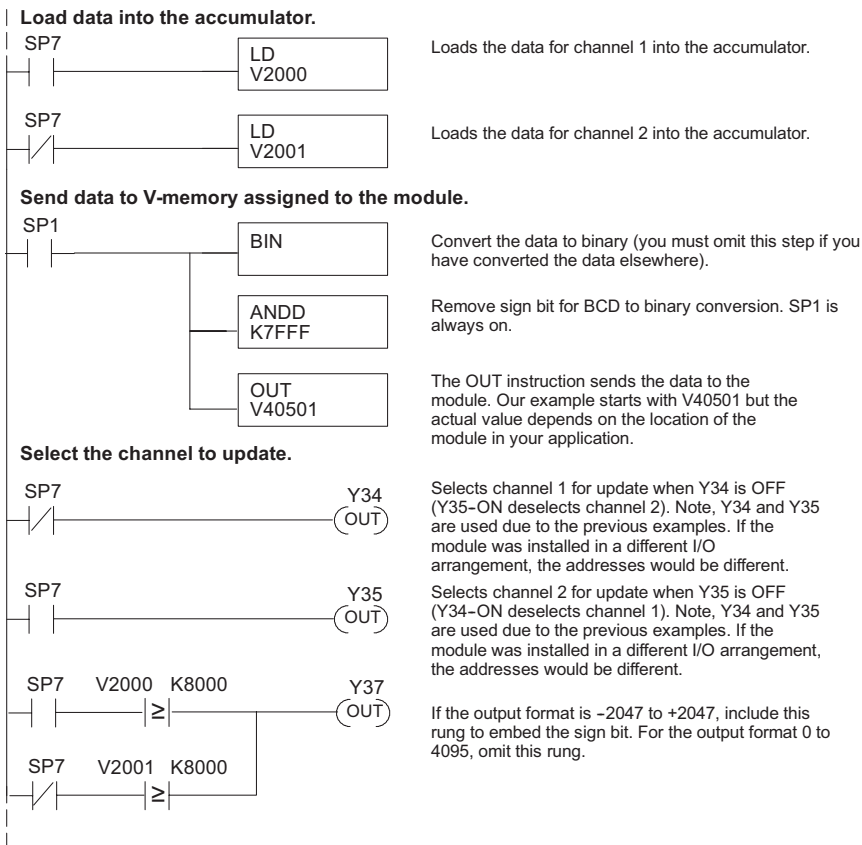
The DL230 CPU does not have the special V-memory locations that allows for automatic enabling the data transfer. Since all channels are multiplexed into a single data word, the control program must be written in such a way to determine which channel to write the data to. Since the module appears as Y output points to the CPU, it is very easy to use the channel selection outputs to determine which channel to update.

The following example is for a module installed as shown in previous examples. The addresses used would be different if the module were located in a different slot. These rungs can be placed anywhere in the user program or, if using stage programming, placed in an active stage.

This example is a two-channel multiplexer that updates each channel on alternate scans. Relay SP7 is a special relay that is on for one scan, then off for one scan. A permissive contact on the last rung handles an embedded sign bit.



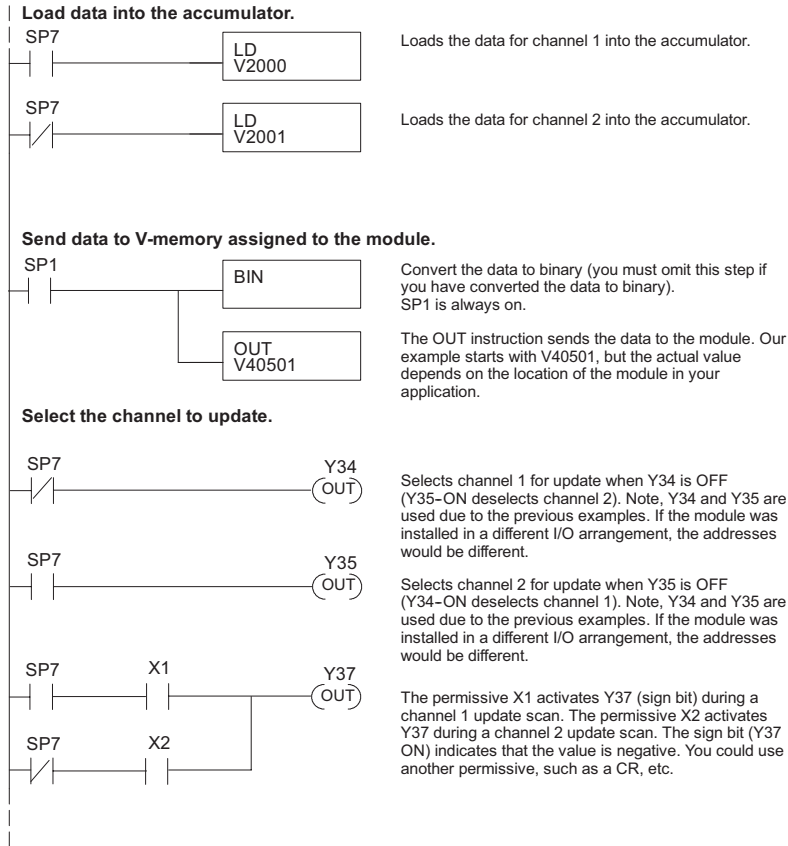
NOTE: Use binary data to write to the module outputs. Do not use a BIN instruction if the data is already in binary format.



If the output range format of ± 2047 is used (also most commonly used with bipolar voltage ranges), the data values must be specified as either positive or negative. The previous example could be used with an addition to activate the sign output bit, or use the following example which uses individual contacts to determine the sign bit status for each channel.



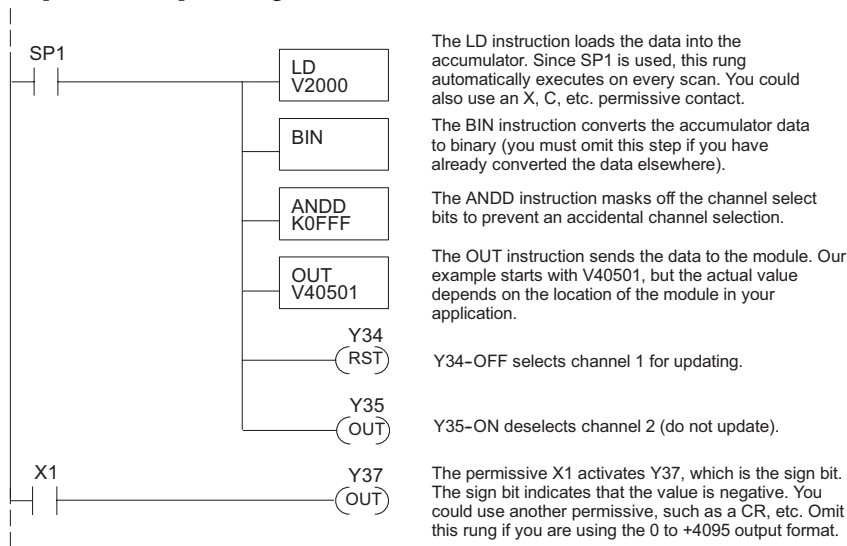
WARNING: DO NOT USE THIS METHOD if the sign information is embedded into the data value by adding 8000 to it. Use the previous example.



NOTE: Do not exceed a value of 2047 for ± 2047 output data formats.

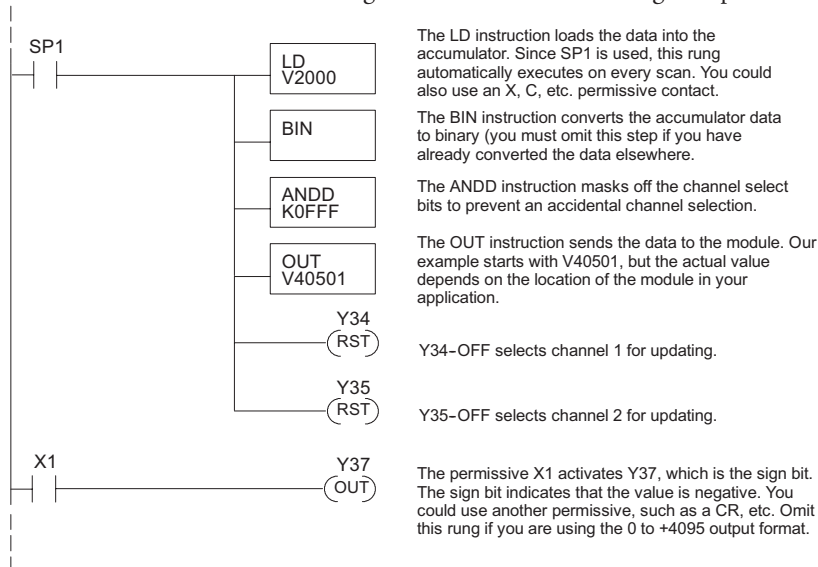
Write Data to One Channel

The following example can be used if only one channel is to be written to, or if the outputs are to be controlled individually. Don't forget to either embed the sign information or use the sign output bit for bipolar ranges.



Write Data to Both Channels

In the example below, if both selection channels are off, they will be updated with the same data. Remember to either embed the sign information or use the sign output bit.



Analog and Digital Value Conversions

It is sometimes useful to do quick conversions between the signal levels and the digital values. This can be helpful during startup or troubleshooting. The following table shows some formulas to help with the conversions.

| Range | The digital value is known | The analog signal level is known |
|---------------------------------------|----------------------------|----------------------------------|
| 0 – 10V | $A = \frac{10D}{4095}$ | $D = \frac{4095}{10} (A)$ |
| ±10V (output format ±2047) | $A = \frac{10D}{2047}$ | $D = \frac{2047}{10} (A)$ |
| 0 – 5V | $A = \frac{5D}{4095}$ | $D = \frac{4095}{5} (A)$ |
| ± 5V (output format ±2047) | $A = \frac{5D}{2047}$ | $D = \frac{2047}{5} (A)$ |

For example, if a ±10V range with an output format of ±2047 is used, and a 6V signal level is needed, use the formula to the right to determine the digital value “D” to be stored in the V-memory location which contains the data.

$$D = \frac{2047}{10} (A)$$

$$D = \frac{2047}{10} (6V)$$

$$D = (204.7) (6)$$

$$D = 1228$$

Notes