F2-8AD4DA-1 8-Ch. In / 4-Ch. Out Analog Current Comb.

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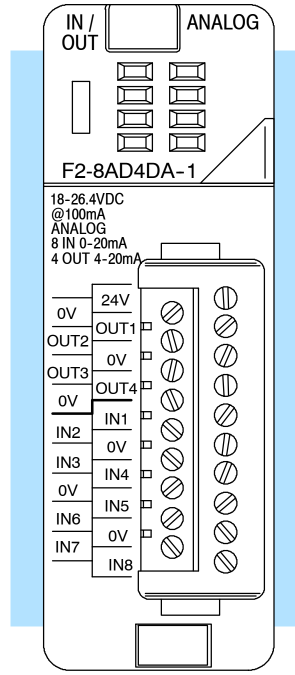
Module Specifications

The F2-8AD4DA-1 Analog Current Input/Output module provides several hardware features:

- Analog inputs and outputs are optically isolated from the PLC logic.
- The module has a removable terminal block so the module can be easily removed or changed without disconnecting the wiring.
- Updates all input and output channels in one scan.
- On-board active analog filtering, two CISC microcontrollers, and CPLD provide digital signal processing to maintain precision analog measurements in noisy environments.
- Low-power CMOS design requires only 100mA from an external 18-26.4 VDC power supply.
- Input resolution is independently adjustable for each channel. Users may select 12 bit, 14 bit, or 16 bit.
- Output resolution is 16 bit.
- Broken transmitter detection bit (input < 2mA) for use with 4-20mA input device.
- Each input can be independently configured to return the present value, or to track and hold the maximum or minimum value.
- No jumper settings.



F2-8AD4DA-1

Hardware and Firmware Requirements

The F2-8AD4DA-1 analog current input/output module requires one of the following components as a CPU or controller:

Base Type	CPU/Controller	Firmware Version
Local	D2-250-1	4.40 or later
	D2-260	2.20 or later
	H2-WPLC	pending
Expansion	D2-CM	1.30 or later
Remote I/O	H2-EBC(-F)	2.1.441 or later
	H2-EBC100	4.0.457 or later
Profibus Slave	H2-PBC	pending

The following tables provide the specifications for the F2-8AD4DA-1 Analog Current Input/Output Module. Review these specifications to make sure the module meets your application requirements.

Input Specifications

Number of Input Channels	8, single ended (one common)
Input Range	0 to 20mA
Input Resolution / Value of LSB	12, 14, or 16 bit; selectable 12 bit, 0 to 20mA = 4.88µA 14 bit, 0 to 20mA = 1.22µA 16 bit, 0 to 20mA = 0.305µA
Input Impedance	100Ω ±0.1%, 1/4W
Maximum Continuous Overload	±45mA
Loop Supply Voltage Range	18 to 26.4VDC
Filter Characteristics	Active low pass; -3dB @ 80Hz
PLC Input Update Rate	8 channels per scan (max. with pointers; local base)
Sample Duration Time (note 1)	2ms @ 12bit; 5.52ms @ 14bit; 23ms @ 16bit
Conversion Time (note 1)	12 bit = 1.5ms per channel 14 bit = 6ms per channel 16 bit = 25ms per channel
Conversion Method	Over sampling successive approximation
Accuracy vs. temperature	25ppm/°C max.
Input Stability and Repeatability	±0.025% of range (after 30 minute warm-up)
Input Inaccuracy	0.1% of range max.
Linearity Error (end to end)	12 bit = ±2 count max. (±0.06% of range) 14 bit = ±10 count max. (±0.06% of range) 16 bit = ±40 count max. (±0.06% of range) Monotonic with no missing codes
Full Scale Calibration Error (not including offset error)	±0.07% of range max.
Offset Calibration Error	±0.03% of range max.
Common Mode Rejection	-90dB min. @ DC; -150dB min. @ 50/60Hz
Crosstalk	±0.025% of range max. @ DC, 50/60Hz
Recommended External Fuse	0.032A, Littelfuse series 217 fast-acting, current inputs

Note 1: The values listed for Sample Duration Time and Conversion Time are for a single channel, and do not include PLC scan times.

Output Specifications

Number of Output Channels	4
Output Range	4 to 20mA
Output Resolution	16 bit; 0.244μA/bit
Output Type	Current sourcing at 20mA max.
Output Signal at Power-Up & Power-Down	≤ 4mA
External Load Impedance	0–750Ω
Maximum Inductive Load	1mH
Allowed Load Type	Grounded
Output Voltage Drop	6V max.; 1V min.
Max. Continuous Output Overload	Open circuit protected
Type of Output Protection	Electronically current limited to 20mA or less
PLC Output All Channel Update Time	4ms (local base)
Output Settling Time	0.5ms max.; 5μs min. (full scale change)
Output Ripple	0.005% of full scale
Accuracy vs. Temperature	± 25ppm/°C max. full scale calibration change (± 0.0025% of range / °C)
Output Stability and Repeatability	± 1 LSB after 10 minute warm-up typical
Output Inaccuracy	0.1% of range max.
Linearity Error (end to end)	± 33 count max. (± 0.05% of full scale) Monotonic with no missing codes
Full Scale Calibration Error (not including offset error)	± 0.07% of range max.
Offset Calibration Error	± 0.03% of range max.
Crosstalk at DC, 50/60Hz	–70dB or 0.025% of full scale

One count in the specifications table is equal to one least significant bit of the analog data value (1 in 65536).

General Module Specifications

Digital Input and Output Points Required	32 point (X) inputs 32 point (Y) outputs
Power Budget Requirement	35mA @ 5VDC (supplied by base)
External Power Supply Requirement	18 to 26.4VDC, 100mA maximum plus 20mA per output loop
Field Side to Logic Side Isolation	1800VAC applied for 1 second (100% tested)
Insulation Resistance	>10MΩ @ 500VDC
Operating Temperature	0 to 60°C (32 to 140°F); IEC60068-2-14
Storage Temperature	-20 to 70°C (-4 to 158°F); IEC60068-2-1, -2-2, -2-14
Relative Humidity	5 to 95% (non-condensing); IEC60068-2-30
Environmental Air	No corrosive gases permitted; EN61131-2 pollution degree 1
Vibration	MIL STD 810C 514.2; IEC60068-2-6
Shock	MIL STD 810C 516.2; IEC60068-2-27
Noise Immunity	NEMA ICS3-304; IEC61000-4-2, -4-3, -4-4
Emissions	EN61000-6-4 (conducted and radiated RF emissions)
Module Location	Any non-CPU slot in local, expansion, or Ethernet remote base of DL205 system with DL250-1 or DL260 CPU
Field Wiring	19 point removable terminal block included. Optional remote wiring using ZL-CM20 remote feed-through terminal block module and ZL-2CBL2# cable.
Agency Approvals	UL508; UL6079-15 Zone 2; CE (EN61131-2)

Module Placement and Configuration Requirements

The F2-8AD4DA-1 analog current input/output module requires 32 discrete input and 32 discrete output points.

The module can be installed in any non-CPU slot of D2-250-1 or D2-260 local bases, D2-CM expansion bases, H2-EBC(100)(-F) Ethernet remote bases, H2-PBC Profibus slave bases, or H2-WPLCx-xx WinPLC bases. **(The module is NOT supported by D2-230, D2-240, or D2-250 CPUs.)**

The available power budget may also be a limiting factor. Check the user manual for your particular model of CPU and I/O base for more information regarding power budget and number of local, local expansion, or Ethernet remote I/O points.

Connecting the Field Wiring

Wiring Guidelines

Your company may have guidelines for wiring and cable installation. If so, you should check those before you begin the installation. Here are some ideas to consider:

- Use the shortest wiring route whenever possible.
- Use shielded wiring and ground the shield at the signal source. *Do not* ground the shield at both the module and the load or source.
- Do not run the signal wiring next to large motors, high current switches, or transformers. This may cause noise problems.
- Route the wiring through an approved cable housing to minimize the risk of accidental damage. Check local and national codes to choose the correct method for your application.

User Power Supply Requirements

The F2-8AD4DA–1 requires at least one field-side power supply. You may use the same or separate power sources for the module supply and loop supply. The module requires 100mA at 18–26.4VDC. In addition, each current loop requires 20mA (a total of 240mA for twelve current loops). If you use a separate power supply, make sure that it meets these requirements.

The DL205 bases have built-in 24VDC power supplies that provide up to 300mA of current. You may use this instead of a separate supply if you are using only one combination module with less than ten current loops.

It is desirable in some situations to power the loops separately in a location remote from the PLC. This will work as long as the loop's power supply meets the voltage and current requirements, and its minus (–) side and the module supply's minus (–) side are connected together.

WARNING: If you are using the 24VDC base power supply, make sure you calculate the power budget. Exceeding the power budget can cause unpredictable system operation that can lead to a risk of personal injury or damage to equipment.

The DL205 base has a switching type power supply. As a result of switching noise, you may notice ±3–5 counts of instability in the analog input data if you use the base power supply. If this is unacceptable, you should try one of the following:

1. Use a separate linear power supply.
2. Connect the 24VDC common to the frame ground, which is the screw terminal marked "G" on the base.

By using these methods, the input stability is rated at ±0.025% of range.

Current Loop Transmitter Impedance

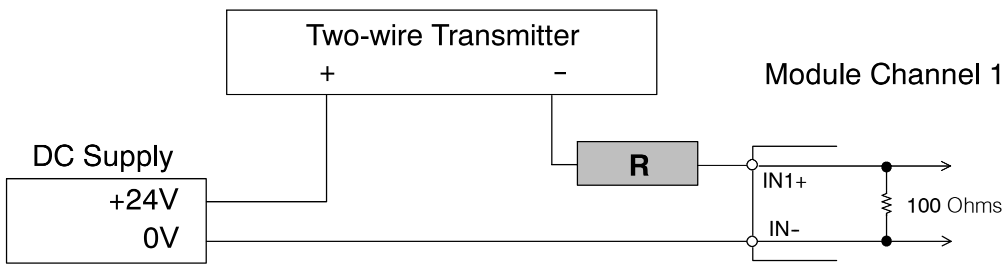
Standard 0 to 20mA and 4 to 20mA transmitters and transducers can operate from a wide variety of power supplies. Not all transmitters are alike and the manufacturers often specify a minimum loop or load resistance that must be used with the transmitter.

The F2-8AD4DA-1 provides 100 Ohms resistance for each input channel. If your transmitter requires a load resistance below 100 Ohms, you do not have to make any adjustments. However, if your transmitter requires a load resistance higher than 100 Ohms, you need to add a resistor in series with the module.

Consider the following example for a transmitter being operated from a 24VDC supply with a recommended load resistance of 750 Ohms. Since the module has only 100 Ohms resistance, you need to add an additional resistor.

Example:

$R = Tr - Mr$	R - resistor to add
$R = 750 - 100$	Tr - Transmitter total resistance requirement
$R \geq 650$	Mr - Module resistance (internal 100 Ohms)

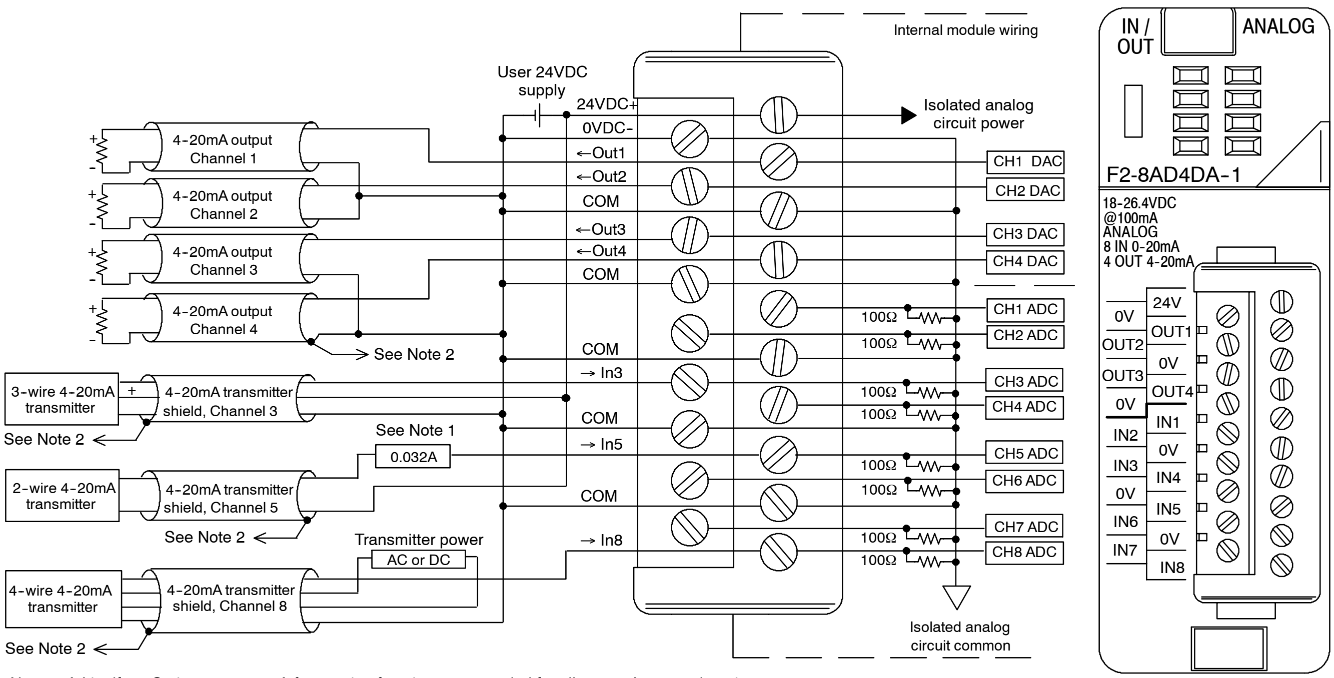


In the example, add a 650 Ohm resistor (R) in series with the module.

Wiring Diagram

The F2-8AD4DA–1 module has a removable connector to make wiring easier. Simply squeeze the top and bottom retaining clips and gently pull the connector from the module. Use the following diagram to connect the field wiring.

The diagram shows one power supply for both the module and the I/O signal loops. If you want to use separate module and loop power supplies, connect the power supply 0V commons together.



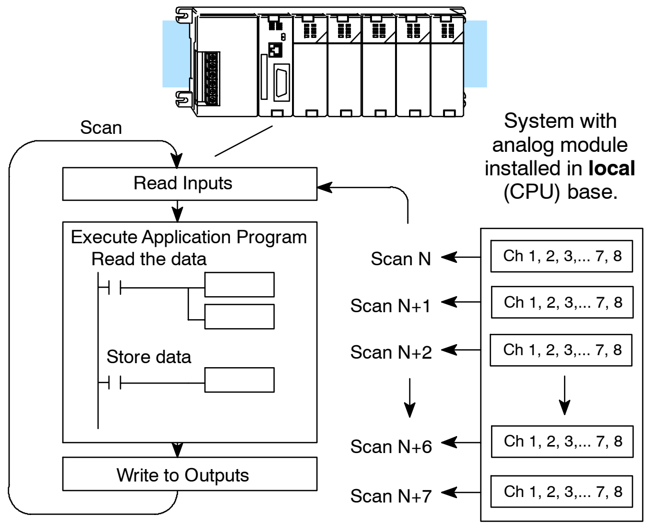
Note 1: A Littelfuse Series 217, 0.032A fast–acting fuse is recommended for all 4–20mA current loop inputs.

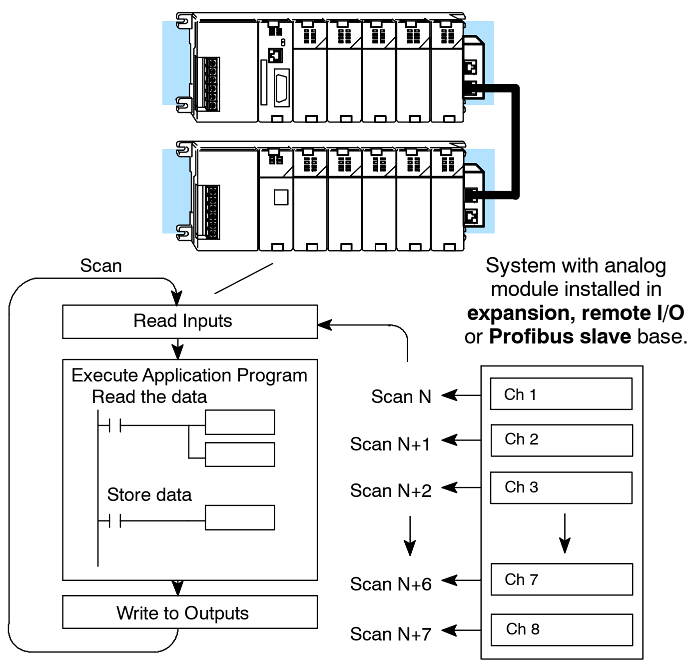
Note 2: Connect shields to ground at their respective signal sources; do not ground both ends of shields.

Module Operation

Input Channel Scanning Sequence (Pointer Method)

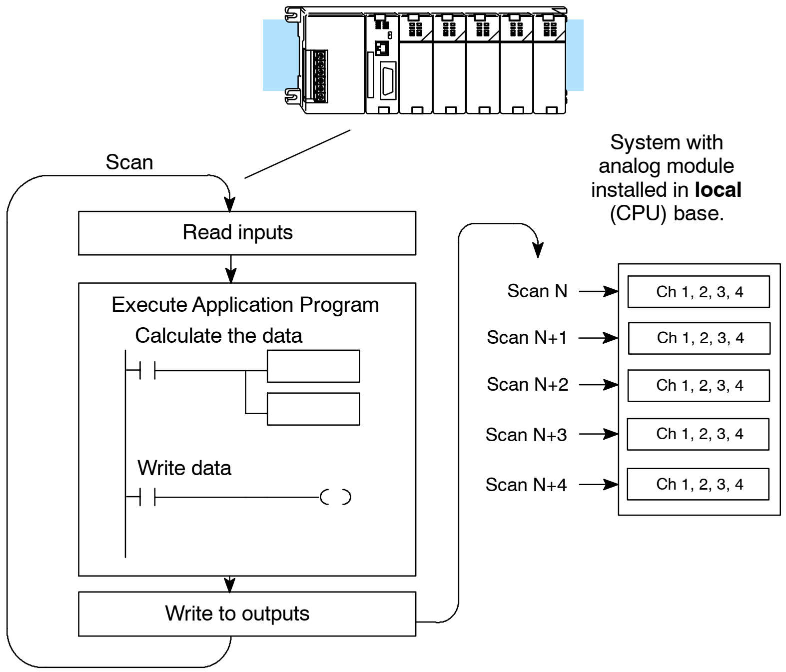
If this module is installed in a local (CPU) base, you can obtain all eight channels of input data in one scan. However, you can obtain only one channel of input data per scan if the module is installed in an expansion, remote I/O, or Profibus slave base.

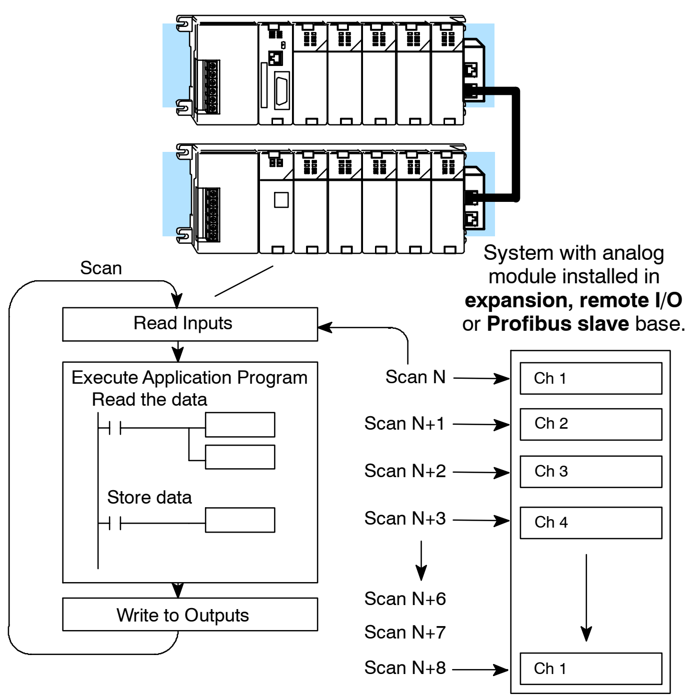




Output Channel Update Sequence (Pointer Method)

If this module is installed in a local (CPU) base, you can update all four output channels in every scan. However, you can update only one channel of output data per scan if the module is installed in an expansion, remote I/O, or Profibus slave base. The timing is synchronized with the timing of reading the input channels, so you can update each output channel data every eight scans.

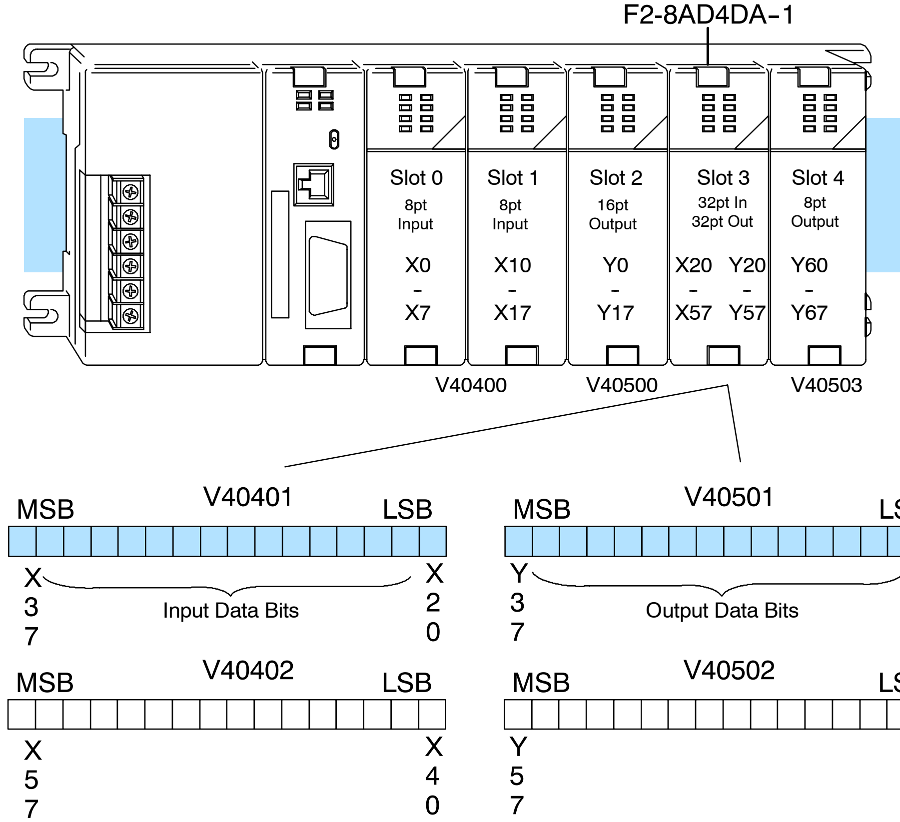




Understanding the I/O Assignments

The F2-8AD4DA-1 module appears to the CPU as 32 discrete input and 32 discrete output points. These points provide the data value, channel identification, and settings for resolution, range, and track and hold feature. You may never have to use these bits, but it may help you understand the data format.

Since all input and output points are automatically mapped into V-memory, it is very easy to determine the location of the data words that will be assigned to the module.

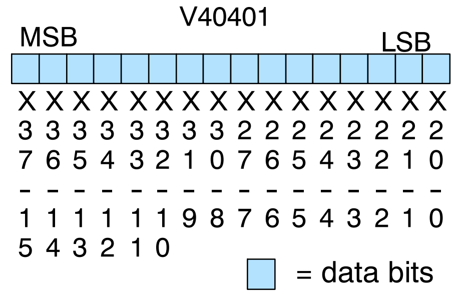


Within these memory word locations, the individual bits represent specific information about the analog signal. (Your specific memory locations may vary, depending upon the slot location of the F2-8AD4DA-1 module.)

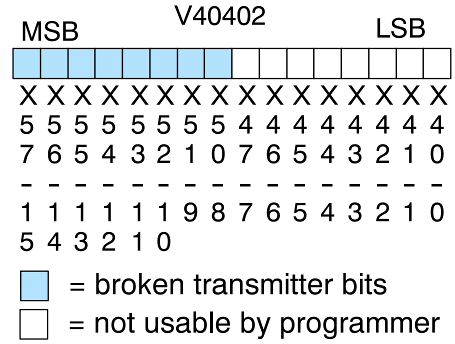
Input Bits

Depending upon the resolution selected, up to 16 bits of the first input word represent the analog data in binary format.

Bit	Value	Bit	Value
0	1	8	256
1	2	9	512
2	4	10	1024
3	8	11	2048
4	16	12	4096
5	32	13	8192
6	64	14	16384
7	128	15	32768



The upper byte of the second input word represents the broken transmitter detection bits for use only with 4-20mA input devices. The lower byte is not usable by the programmer.



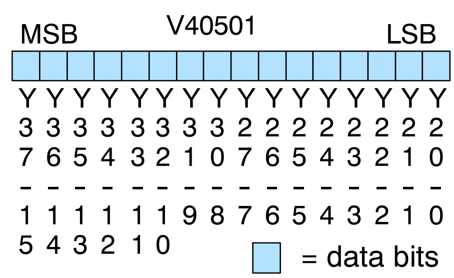
Broken Transmitter Detection Bits (second input word)

V40402 Input Address #	X 57	X 56	X 55	X 54	X 53	X 52	X 51	X 50	X 47	...	X 40
Input Bit #	15	14	13	12	11	10	9	8	7	...	0
BT for Channel #	8	7	6	5	4	3	2	1	n/a	...	n/a

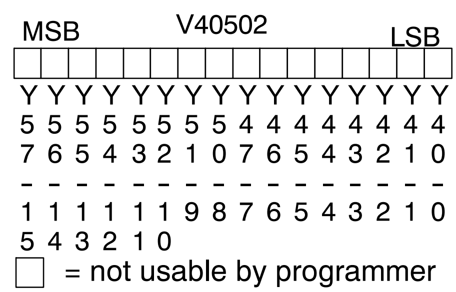
Output Bits

All 16 bits of the first output word represent the analog data in binary format.

Bit	Value	Bit	Value
0	1	8	256
1	2	9	512
2	4	10	1024
3	8	11	2048
4	16	12	4096
5	32	13	8192
6	64	14	16384
7	128	15	32768



The second output word is not usable by the programmer.



Special V-Memory Locations

The DL250-1 and DL260 CPUs have special V-memory locations assigned to each base slot that greatly simplify the programming requirements. These V-memory locations specify:

- the numbers of input and output channels to scan;
- the storage locations for the input and output data;
- the resolution selections for the inputs;
- the range selections for the inputs and outputs;
- the track and hold selections for the inputs.

Module Configuration Registers

The tables below show the special V-memory used by the CPUs for the CPU base and local expansion base I/O slots. Slot 0 is the module slot next to the CPU or D2-CM module. Slot 1 is the module slot two places from the CPU or D2-CM, and so on. The CPU needs to examine the pointer values at these locations only after a mode transition.

CPU Base: Analog In/Out Module Slot-Dependent V-memory Locations								
Slot	0	1	2	3	4	5	6	7
No. of I/O Channels Enabled & Format	V7660	V7661	V7662	V7663	V7664	V7665	V7666	V7667
Input Pointer	V7670	V7671	V7672	V7673	V7674	V7675	V7676	V7677
Output Pointer	V7700	V7701	V7702	V7703	V7704	V7705	V7706	V7707
Input Resolutions	V36400	V36401	V36402	V36403	V36404	V36405	V36406	V36407
(Reserved)	V36410	V36411	V36412	V36413	V36414	V36415	V36416	V36417
Input Track & Hold	V36420	V36421	V36422	V36423	V36424	V36425	V36426	V36427

Expansion Base D2-CM #1: Analog In/Out Module Slot-Dependent V-memory Locations								
Slot	0	1	2	3	4	5	6	7
No. of I/O Channels Enabled & Format	V36000	V36001	V36002	V36003	V36004	V36005	V36006	V36007
Input Pointer	V36010	V36011	V36012	V36013	V36014	V36015	V36016	V36017
Output Pointer	V36020	V36021	V36022	V36023	V36024	V36025	V36026	V36027
Input Resolutions	V36030	V36031	V36032	V36033	V36034	V36035	V36036	V36037
(Reserved)	V36040	V36041	V36042	V36043	V36044	V36045	V36046	V36047
Input Track & Hold	V36050	V36051	V36052	V36053	V36054	V36055	V36056	V36057

Expansion Base D2-CM #2: Analog In/Out Module Slot-Dependent V-memory Locations								
Slot	0	1	2	3	4	5	6	7
No. of I/O Channels Enabled & Format	V36100	V36101	V36102	V36103	V36104	V36105	V36106	V36107
Input Pointer	V36110	V36111	V36112	V36113	V36114	V36115	V36116	V36117
Output Pointer	V36120	V36121	V36122	V36123	V36124	V36125	V36126	V36127
Input Resolutions	V36130	V36131	V36132	V36133	V36134	V36135	V36136	V36137
(Reserved)	V36140	V36141	V36142	V36143	V36144	V36145	V36146	V36147
Input Track & Hold	V36150	V36151	V36152	V36153	V36154	V36155	V36156	V36157

Expansion Base D2-CM #3: Analog In/Out Module Slot-Dependent V-memory Locations								
Slot	0	1	2	3	4	5	6	7
No. of I/O Channels Enabled & Format	V36200	V36201	V36202	V36203	V36204	V36205	V36206	V36207
Input Pointer	V36210	V36211	V36212	V36213	V36214	V36215	V36216	V36217
Output Pointer	V36220	V36221	V36222	V36223	V36224	V36225	V36226	V36227
Input Resolutions	V36230	V36231	V36232	V36233	V36234	V36235	V36236	V36237
(Reserved)	V36240	V36241	V36242	V36243	V36244	V36245	V36246	V36247
Input Track & Hold	V36250	V36251	V36252	V36253	V36254	V36255	V36256	V36257

Expansion Base D2-CM #4: Analog In/Out Module Slot-Dependent V-memory Locations								
Slot	0	1	2	3	4	5	6	7
No. of I/O Channels Enabled & Format	V36300	V36301	V36302	V36303	V36304	V36305	V36306	V36307
Input Pointer	V36310	V36311	V36312	V36313	V36314	V36315	V36316	V36317
Output Pointer	V36320	V36321	V36322	V36323	V36324	V36325	V36326	V36327
Input Resolutions	V36330	V36331	V36332	V36333	V36334	V36335	V36336	V36337
(Reserved)	V36340	V36341	V36342	V36343	V36344	V36345	V36346	V36347
Input Track & Hold	V36350	V36351	V36352	V36353	V36354	V36355	V36356	V36357

Number of I/O Channels Enabled & Data Format

Load this V-memory location with a constant that specifies the number of enabled I/O channels and their data formats. The upper byte applies to the inputs, and the lower byte applies to the outputs. The most significant nibbles specify the data formats, and the least significant nibbles specify the number of channels enabled.

No. Channels Enabled	1	2	3	4	5	6	7	8
BCD Input	K01xx	K02xx	K03xx	K04xx	K04xx	K06xx	K07xx	K08xx
Binary Input	K81xx	K82xx	K83xx	K84xx	K85xx	K86xx	K87xx	K88xx
BCD Output	Kxx01	Kxx02	Kxx03	Kxx04	n/a	n/a	n/a	n/a
Binary Output	Kxx81	Kxx82	Kxx83	Kxx84	n/a	n/a	n/a	n/a

Input Resolution Selection Bits

Each of the eight input channels can be individually disabled or configured for 12, 14, or 16 bit resolution.

V36403: (specific memory location varies depending upon base and slot location)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R–8H	R–8L	R–7H	R–7L	R–6H	R–6L	R–5H	R–5L	R–4H	R–4L	R–3H	R–3L	R–2H	R–2L	R–1H	R–1L

RnH = Resolution channel n High bit
RnL = Resolution channel n Low bit

Input Resolution Select	RnH	RnL
12 bit	0	0
14 bit	0	1
16 bit	1	0
Disabled	1	1

Example: Input channels 1–4 are 12 bit, channel 5 is 14 bit, and channel 6 is 16 bit, and channels 7 and 8 are disabled; V36403 = F900(hex):

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R–8H	R–8L	R–7H	R–7L	R–6H	R–6L	R–5H	R–5L	R–4H	R–4L	R–3H	R–3L	R–2H	R–2L	R–1H	R–1L
1	1	1	1	1	0	0	1	0	0	0	0	0	0	0	0
F				9				0				0			

Input Track and Hold Selection Bits

The track and hold feature for each of the eight inputs can be individually configured for minimum, maximum, no hold, or reset held value. This configuration can be changed “on the fly” while the program is running.

V36423: (specific memory location varies depending upon base and slot location)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
T–8H	T–8L	T–7H	T–7L	T–6H	T–6L	T–5H	T–5L	T–4H	T–4L	T–3H	T–3L	T–2H	T–2L	T–1H	T–1L

TnH = Track and hold channel n High bit
TnL = Track and hold channel n Low bit

Track and Hold Select	TnH	TnL	Result
No Track and Hold	0	0	returns real time input value
Track and Hold Minimum Value	0	1	maintains lowest measured value
Track and Hold Max. Value	1	0	maintains highest measured value
Reset Track and Hold Value	1	1	resets previously held input value

Example: Input channel track and hold settings: ch 1–3 = none, ch 4–5 = minimum, ch 6–7 = maximum, ch 8 = reset; V36423 = E940(hex):

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
T–8H	T–8L	T–7H	T–7L	T–6H	T–6L	T–5H	T–5L	T–4H	T–4L	T–3H	T–3L	T–2H	T–2L	T–1H	T–1L
1	1	1	0	1	0	0	1	0	1	0	0	0	0	0	0
E				9				4				0			

Writing the Control Program

Configuring the Module to Read / Write I/O (Pointer Method)

230	240	250–1	260
✗	✗	✓	✓

These example programs show how to configure the special V–memory locations to read/write data from/to the I/O module. The module configuration rung needs to be read by the CPU only after a mode transition, and does not need to be read every scan. Place the configuration rung anywhere in the ladder program, or in the initial stage if you are using stage programming instructions. This is all that is required to read the input data and write the output data to/from the V-memory locations. Once the input data is in V-memory, you can perform math on the data, compare the data against preset values, and so forth.

V2000 and V2020 are used as the beginning of the data areas in the example, but you can use any user V-memory locations. Also, these examples assume that the module is installed in slot 3 of the CPU base. You should use the pointer V-memory locations determined by the layout of your application.

Module Configuration Example 1:

Number of Channels = 8 in, 4 out;
Data Format = binary in, BCD out;
Input Resolution = 16 bit;
Input Track and Hold = none; real time value.

SP0

LD K8804	Loads a constant that specifies the number of channels to scan and the data format. (See note below regarding data format.) The upper byte applies to the inputs. The most significant nibble (MSN) selects the data format (0=BCD, 8=Binary), and the LSN selects the number of channels (1, 2, 3, 4, 5, 6, 7, or 8) to scan. The lower byte applies to the outputs. The most significant nibble (MSN) selects the data format (0=BCD, 8=Binary), and the LSN selects the number of channels (1, 2, 3, or 4) to scan.
OUT V7663	Special V-memory location assigned to slot 3 that contains the number of input and output channels.
LDA O2000	This constant designates the first V-memory location that will be used to store the input data. For example, the O2000 entered here would mean: Ch1 - V2000, V2001; Ch2 - V2002, V2003; Ch3 - V2004, V2005; Ch4 - V2006, V2007; Ch5 - V2010, V2011; Ch6 - V2012, V2013; Ch7 - V2014, V2015; Ch8 - V2016, V2017. For each channel, the 1st word holds the data, and the 2nd word is needed only when displaying 14 or 16 bit data in BCD format. The 2nd word contains the most significant digit in those cases.
OUT V7673	The constant O2000 is stored here. V7673 is assigned to slot 3 and acts as a pointer, which means the CPU will use the value in this location to determine exactly where to store the incoming data.
LDA O2020	This constant designates the first V-memory location that will be used for the analog output data. For example, the O2020 entered here would mean: Ch1 - V2020, V2021; Ch2 - V2022, V2023; Ch3 - V2024, V2025; Ch4 - V2026, V2027. For each channel, the 1st word holds the data, and the 2nd word is needed only when displaying 14 or 16 bit data in BCD format. The 2nd word contains the most significant digit in those cases.
OUT V7703	The constant O2020 is stored here. V7703 is assigned to slot 3 and acts as a pointer, which means the CPU will use the value in this location to determine exactly where to obtain the output data.
LD KAAAA	Loads a constant that specifies the resolutions for each of the input channels. This constant is determined by the values of two bits per channel, as shown previously in “Input Resolutions Selection Bits”. The constant AAAA(hex) configures each of the eight input channels for 16 bits.
OUT V36403	Special V-memory location assigned to slot 3 that contains the resolution settings for each of the input channels.
LD K0	Loads a constant that specifies the track and hold settings for each of the input channels. This constant is determined by the values of two bits per channel, as previously shown in “Track and Hold Selection Bits”. The constant 0 configures each of the eight input channels for no track and hold.
OUT V36423	Special V-memory location assigned to slot 3 that contains the track and hold settings for each of the input channels..

NOTE: **Binary data format** is recommended for **14 or 16 bit resolution input data**, especially if the input data is to be used in any math instructions (DL205 User Manual, ch. 5). There is only one V-memory word (16 bits) available for the actual input data. Although the 12 bit resolution maximum value of 4095 can be stored in one word using either binary or BCD formats, the 14 and 16 bit resolution maximum values of 16383 and 65535 both exceed the BCD format's maximum single word capacity of 9999. Double word math would be required for 14 or 16 bit data in BCD format. **Binary data format** is also useful for displaying data on some **operator interfaces**.

Module Configuration Example 2:

Number of Channels = 4 in, 4 out;
Data Format = binary in, BCD out;
Input Resolution = 14 bit;
Input Track and Hold = all inputs maximum value.

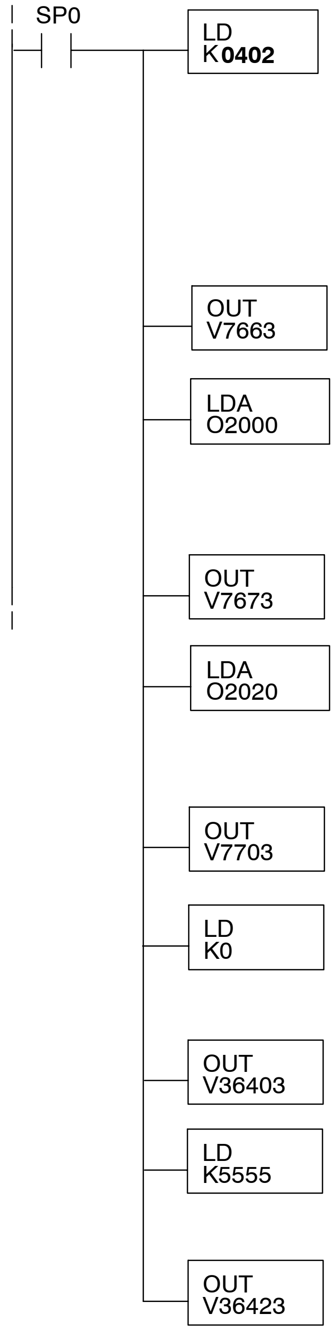
SP0

LD K8404	Loads a constant that specifies the number of channels to scan and the data format. (See note below regarding data format.) The upper byte applies to the inputs. The most significant nibble (MSN) selects the data format (0=BCD, 8=Binary), and the LSN selects the number of channels (1, 2, 3, 4, 5, 6, 7, or 8) to scan. The lower byte applies to the outputs. The most significant nibble (MSN) selects the data format (0=BCD, 8=Binary), and the LSN selects the number of channels (1, 2, 3, or 4) to scan.
OUT V7663	Special V-memory location assigned to slot 3 that contains the number of input and output channels.
LDA O2000	This constant designates the first V-memory location that will be used to store the input data. For example, the O2000 entered here would mean: Ch1 - V2000, V2001; Ch2 - V2002, V2003; Ch3 - V2004, V2005; Ch4 - V2006, V2007. For each channel, the 1st word holds the data, and the 2nd word is needed only when displaying 14 or 16 bit data in BCD format. The 2nd word contains the most significant digit in those cases.
OUT V7673	The constant O2000 is stored here. V7673 is assigned to slot 3 and acts as a pointer, which means the CPU will use the value in this location to determine exactly where to store the incoming data.
LDA O2020	This constant designates the first V-memory location that will be used for the analog output data. For example, the O2020 entered here would mean: Ch1 - V2020, V2021; Ch2 - V2022, V2023; Ch3 - V2024, V2025; Ch4 - V2026, V2027. For each channel, the 1st word holds the data, and the 2nd word is needed only when displaying 14 or 16 bit data in BCD format. The 2nd word contains the most significant digit in those cases.
OUT V7703	The constant O2020 is stored here. V7703 is assigned to slot 3 and acts as a pointer, which means the CPU will use the value in this location to determine exactly where to obtain the output data.
LD K5555	Loads a constant that specifies the resolutions for each of the input channels. This constant is determined by the values of two bits per channel, as shown previously in “Input Resolutions Selection Bits”. The constant 5555(hex) configures each of the eight input channels for 14 bits.
OUT V36403	Special V-memory location assigned to slot 3 that contains the resolution settings for each of the input channels.
LD KAAAA	Loads a constant that specifies the track and hold settings for each of the input channels. This constant is determined by the values of two bits per channel, as previously shown in “Track and Hold Selection Bits”. The constant AAAA(hex) configures each of the eight input channels to track and hold the maximum value.
OUT V36423	Special V-memory location assigned to slot 3 that contains the track and hold settings for each of the input channels..

NOTE: **Binary data format** is recommended for **14 or 16 bit resolution input data**, especially if the input data is to be used in any math instructions (DL205 User Manual, ch. 5). There is only one V-memory word (16 bits) available for the actual input data. Although the 12 bit resolution maximum value of 4095 can be stored in one word using either binary or BCD formats, the 14 and 16 bit resolution maximum values of 16383 and 65535 both exceed the BCD format's maximum single word capacity of 9999. Double word math would be required for 14 or 16 bit data in BCD format. **Binary data format** is also useful for displaying data on some **operator interfaces**.

Module Configuration Example 3:

Number of Channels = 4 in, 2 out;
Data Format = BCD in, BCD out;
Input Resolution = 12 bit;
Input Track and Hold = all inputs minimum value.



Loads a constant that specifies the number of channels to scan and the data format. (See note below regarding data format.) (The leading zero in this LD instruction is shown for clarity. It can be entered by the programmer, but it will be dropped by the programming software.)

The upper byte applies to the inputs. The most significant nibble (MSN) selects the data format (0=BCD, 8=Binary), and the LSN selects the number of channels (1, 2, 3, 4, 5, 6, 7, or 8) to scan.

The lower byte applies to the outputs. The most significant nibble (MSN) selects the data format (0=BCD, 8=Binary), and the LSN selects the number of channels (1, 2, 3, or 4) to scan.

Special V-memory location assigned to slot 3 that contains the number of input and output channels.

This constant designates the first V-memory location that will be used to store the input data. For example, the O2000 entered here would mean: Ch1 - V2000, V2001; Ch2 - V2002, V2003; Ch3 - V2004, V2005; Ch4 - V2006, V2007. For each channel, the 1st word holds the data, and the 2nd word is needed only when displaying 14 or 16 bit data in BCD format. The 2nd word contains the most significant digit in those cases.

The constant O2000 is stored here. V7673 is assigned to slot 3 and acts as a pointer, which means the CPU will use the value in this location to determine exactly where to store the incoming data.

This constant designates the first V-memory location that will be used for the analog output data. For example, the O2020 entered here would mean: Ch1 - V2020, V2021; Ch2 - V2022, V2023. For each channel, the 1st word holds the data, and the 2nd word is needed only when displaying 14 or 16 bit data in BCD format. The 2nd word contains the most significant digit in those cases.

The constant O2020 is stored here. V7703 is assigned to slot 3 and acts as a pointer, which means the CPU will use the value in this location to determine exactly where to obtain the output data.

Loads a constant that specifies the resolutions for each of the input channels. This constant is determined by the values of two bits per channel, as shown previously in “Input Resolutions Selection Bits”. The constant 0 configures each of the eight input channels for 12 bits.

Special V-memory location assigned to slot 3 that contains the resolution settings for each of the input channels.

Loads a constant that specifies the track and hold settings for each of the input channels. This constant is determined by the values of two bits per channel, as previously shown in “Track and Hold Selection Bits”. The constant 5555(hex) configures each of the eight input channels to track and hold the minimum value.

Special V-memory location assigned to slot 3 that contains the track and hold settings for each of the input channels..

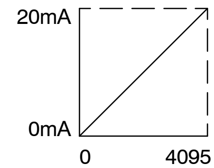
NOTE: Binary data format is recommended for **14 or 16 bit resolution input data**, especially if the input data is to be used in any math instructions (DL205 User Manual, ch. 5). There is only one V-memory word (16 bits) available for the actual input data. Although the 12 bit resolution maximum value of 4095 can be stored in one word using either binary or BCD formats, the 14 and 16 bit resolution maximum values of 16383 and 65535 both exceed the BCD format’s maximum single word capacity of 9999. Double word math would be required for 14 or 16 bit data in BCD format. **Binary data format** is also useful for displaying data on some **operator interfaces**.

Module 12 Bit Input Resolution

When the module 0–20mA inputs are configured for 12 bit resolution, the analog signal is converted into 4096 (2^{12}) counts ranging from 0 – 4095. For example, a 0mA signal would be 0, and a 20mA signal would be 4095. This is equivalent to a binary value of 0000 0000 0000 to 1111 1111 1111, or 000 to FFF hexadecimal. The diagram shows how this relates to the signal range.

Each count can also be expressed in terms of the signal level by using the equation shown.

0 – 20mA 12 Bit Resolution



$$\text{12 Bit Resolution} = \frac{H - L}{4095}$$

H = high limit of the signal range

L = low limit of the signal range

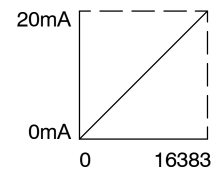
20mA / 4095 = 4.88μA per count

Module 14 Bit Input Resolution

When the module 0–20mA inputs are configured for 14 bit resolution, the analog signal is converted into 16384 (2^{14}) counts ranging from 0 – 16383. For example, a 0mA signal would be 0, and a 20mA signal would be 16383. This is equivalent to a binary value of 00 0000 0000 0000 to 11 1111 1111 1111, or 0000 to 3FFF hexadecimal. The diagram shows how this relates to the signal range.

Each count can also be expressed in terms of the signal level by using the equation shown.

0 – 20mA 14 Bit Resolution



$$\text{14 Bit Resolution} = \frac{H - L}{16383}$$

H = high limit of the signal range

L = low limit of the signal range

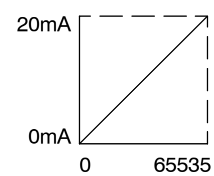
20mA / 16383 = 1.22μA per count

Module 16 Bit Input Resolution

When the module 0–20mA inputs are configured for 16 bit resolution, the analog signal is converted into 65536 (2^{16}) counts ranging from 0 – 65535. For example, a 0mA signal would be 0, and a 20mA signal would be 65535. This is equivalent to a binary value of 0000 0000 0000 0000 to 1111 1111 1111 1111, or 0000 to FFFF hexadecimal. The diagram shows how this relates to the signal range.

Each count can also be expressed in terms of the signal level by using the equation shown.

0 – 20mA 16 Bit Input Resolution



$$\text{16 Bit Resolution} = \frac{H - L}{65535}$$

H = high limit of the signal range

L = low limit of the signal range

20mA / 65535 = 0.305μA per count

Analog and Digital Input Data Value Conversion

Sometimes it is useful to be able to quickly convert between the signal levels and the digital values. This is especially helpful during machine startup or troubleshooting. The table provides formulas to make this conversion easier.

$A = (D)(A_{max}) / (D_{max})$

$D = (A)(D_{max}) / (A_{max})$

- A = Analog value from current transmitter
- A_{max} = Maximum analog value
- D = Digital value of input provided to PLC CPU
- D_{max} = Maximum digital value

Resolu-tion	X-mitter Range	If you know the digital value...	If you know the analog signal level...
12 bit 0-4095	0-20mA 4-20mA	A = (D)(20) / 4095	D = (A)(4095) / 20
14 bit 0-16383	0-20mA 4-20mA	A = (D)(20) / 16383	D = (A)(16383) / 20
16 bit 0-65535	0-20mA 4-20mA	A = (D)(20) / 65535	D = (A)(65535) / 20

For example, if you are using 16 bit resolution, and have measured the signal at 12mA, you could use the formula to easily determine the digital value (D) that should be stored in the V-memory location that contains the data.

$$D = (A)\frac{65535}{20}$$

$$D = (12)\ (3276.75)$$

$$D = 39321$$

Notice that the mathematical relationship between the analog and digital values remains the same regardless of whether 4-20mA or 0-20mA transmitters are used. Only the engineering unit input scaling will vary, as shown later.

Input Value Comparisons: Analog, Digital, Engineering Units

The following table shows how the input analog, digital, and engineering unit values are related to each other. The example is a measurement of pressure from 0.0 to 140.0 PSI, using a multiplier of 10 for one implied decimal place.

Analog (mA)	Digital 12 Bit	Digital 14 Bit	Digital 16 Bit	E.U. 0-20mA Transmitter	E.U. 4-20mA Transmitter
20	4095	16383	65535	1400	1400
12	2457	9830	39321	840	700
10	2048	8192	32768	700	525
4	819	3277	13107	280	0
0	0	0	0	0	N/A

Scaling the Input Data

Most applications require measurements in engineering units, which provide more meaningful data. This can be accomplished by using the conversion formulas shown below:

$EU = (A - A_{offset})(EU_H - EU_L) / (A_{max} - A_{offset})$
$EU = (D - D_{offset})(EU_H - EU_L) / (D_{max} - D_{offset})$

- A = analog value from current transmitter
- A_{offset} = 4mA offset when using 4-20mA current transmitter
- D = digital value of input provided to PLC CPU
- D_{offset} = digital value of 4mA offset with 4-20mA current transmitter
- EU = engineering units
- EU_H = engineering units high value
- EU_L = engineering units low value

The following examples show a 16 bit measurement of pressure (PSI) from 0.0 to 140.0. You need to multiply the analog value by 10 in order to imply a decimal place when you view the value with the programming software or a handheld programmer. Notice how the calculations differ when you use the multiplier.

Analog Value of 12.6mA, 4-20mA transmitter, 16 bit resolution, should yield 75.2 PSI

Example without multiplier

$$EU = (D - D_{offset}) \frac{EU_H - EU_L}{D_{max} - D_{offset}}$$

$$EU = (41287 - 13107) \frac{140 - 0}{65535 - 13107}$$

$$EU = 75$$

Handheld Display

V 2001 V 2000
0000 0075

Example with multiplier

$$EU = (10)(D - D_{offset}) \frac{EU_H - EU_L}{D_{max} - D_{offset}}$$

$$EU = (10)(41287 - 13107) \frac{140 - 0}{65535 - 13107}$$

$$EU = 752$$

Handheld Display

V 2001 V 2000
0000 0752

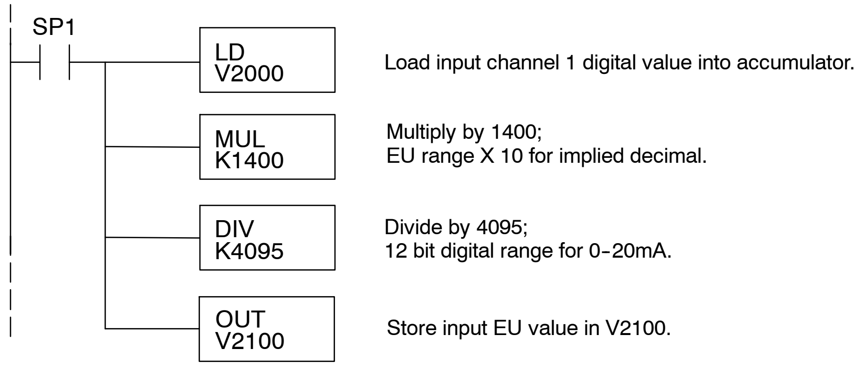
This value is more accurate

NOTE: Binary data format is recommended for **14 or 16 bit resolution input data**, especially if the input data is to be used in any math instructions (DL205 User Manual, ch. 5). There is only one V-memory word (16 bits) available for the actual input data. Although the 12 bit resolution maximum value of 4095 can be stored in one word using either binary or BCD formats, the 14 and 16 bit resolution maximum values of 16383 and 65535 both exceed the BCD format's maximum single word capacity of 9999. Double word math would be required for 14 or 16 bit data in BCD format. **Binary data format** is also useful for displaying data on some **operator interfaces**.

Input Engineering Unit Conversion Example 1:

Data Format = BCD;
Channel 1 data memory location = V2000;
Channel 1 resolution = 12 bits;
Channel 1 engineering units = 0.0 to 140.0psi;
Channel 1 input device = 0 to 20mA transmitter.

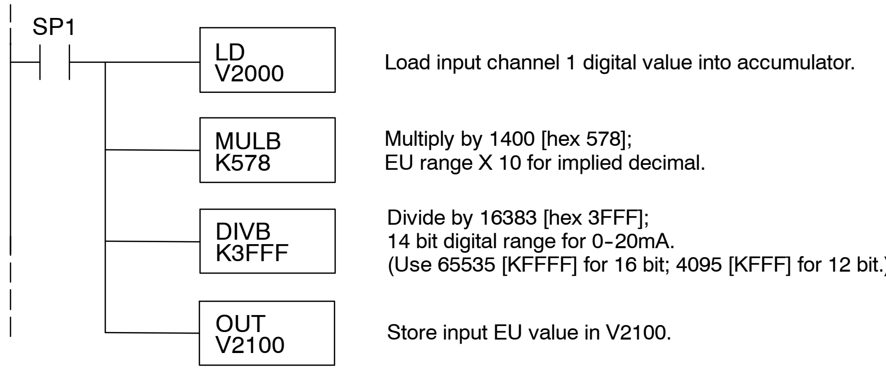
Note, this example uses SP1 (which is always on) as a permissive contact for the engineering unit conversion. You could also use an X, C, etc. permissive contact.



Input Engineering Unit Conversion Example 2:

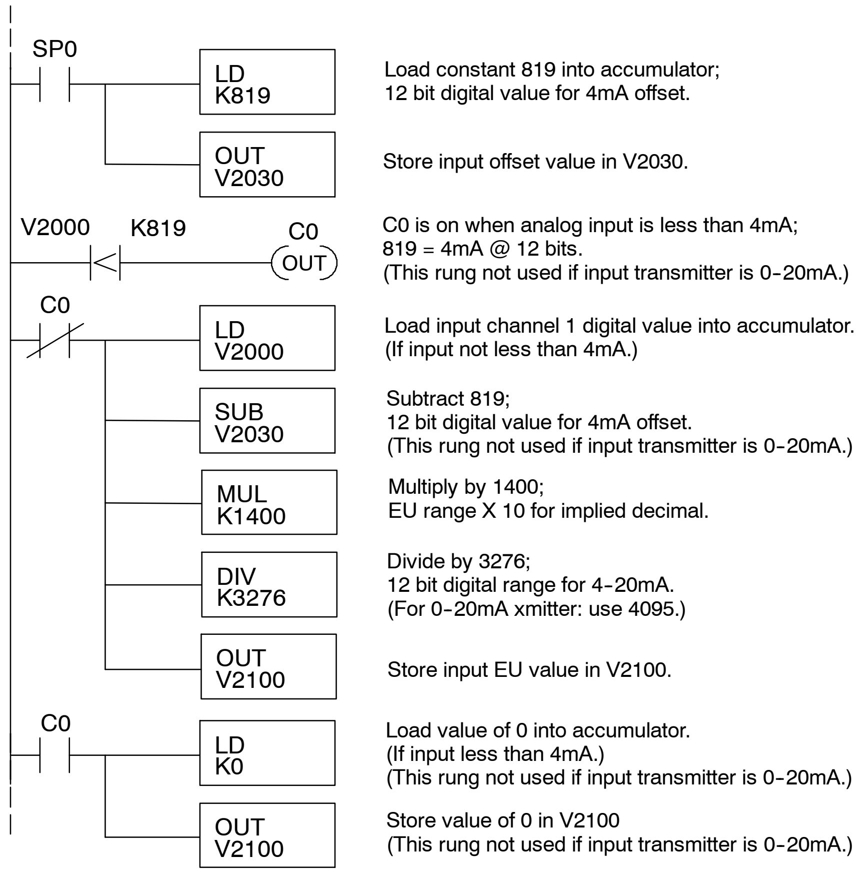
Data Format = binary;
Channel 1 data memory location = V2000;
Channel 1 resolution = 14 bits;
Channel 1 engineering units = 0.0 to 140.0psi;
Channel 1 input device = 0 to 20mA transmitter.

Note, this example uses SP1 (which is always on) as a permissive contact for the engineering unit conversion. You could also use an X, C, etc. permissive contact.



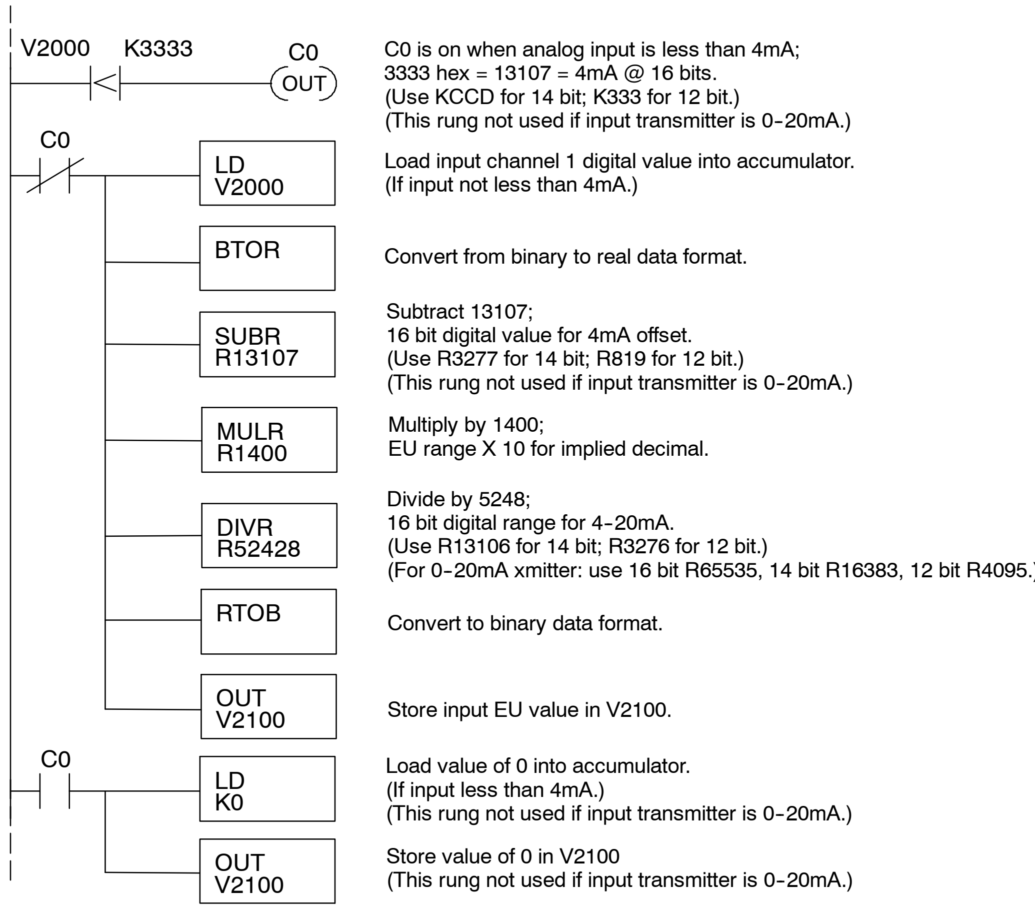
Input Engineering Unit Conversion Example 3:

Data Format = BCD;
Channel 1 data memory location = V2000;
Channel 1 resolution = 12 bits;
Channel 1 engineering units = 0.0 to 140.0psi;
Channel 1 input device = 4 to 20mA transmitter.



Input Engineering Unit Conversion Example 4:

Data Format = binary;
Channel 1 data memory location = V2000;
Channel 1 resolution = 16 bits;
Channel 1 engineering units = 0.0 to 140.0psi;
Channel 1 input device = 4 to 20mA transmitter.



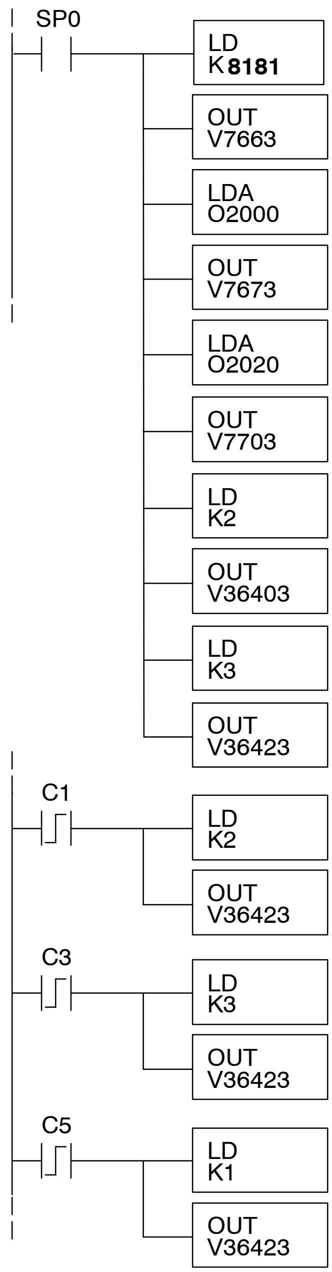
Using the Input Track and Hold Feature

The input Track and Hold feature allows the individual inputs to be separately configured to maintain their maximum or minimum data values. If No Track and Hold is selected, the present real time value of the input will be stored in the input data V-memory location. If Track and Hold Minimum Value is selected, the first input value less than or equal to full scale will be read and maintained until a lower value is measured, or until Track and Hold is Reset. If Maximum Value is selected, the first input value greater than or equal to zero will be read and maintained until a higher value is measured, or until Track and Hold is Reset.

To Reset Track and Hold, write a value of one to the Track and Hold selection high and low bits. When Track and Hold is Reset, the module will display the real-time input value. When the selection is changed from Reset to Minimum Value or Maximum Value, the input will start over as described previously.

Track and Hold Example:

Number of Channels = 1 in, 1 out;
Data Format = binary in, binary out;
Input Resolution = 16 bit;
Input Track and Hold = channel 1 reset.



Rung 1, Module Configuration:

Input: binary data format, 1 channel.
Output: binary data format, 1 channel.
Module location: local base, slot 3.
Input data 1st memory location: V2000
Output data 1st memory location: V2020
Input resolution: 16 bit channel 1.
Input Track and Hold: reset channel 1.

C1 loads value of 2 (binary 10) into the Track and Hold Selection register. This sets input channel 1 for Track and Hold Maximum Value. As the analog value varies, only a measured value higher than the previously stored value will be written to V2000.

C3 loads a value of 3 (binary 11) into the Track and Hold Selection register. This sets input channel 1 for Track and Hold Reset Value. Real-time measured values will be written to V2000 until another Track and Hold Selection is made.

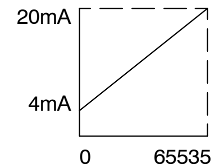
C5 loads value of 1 (binary 01) into the Track and Hold Selection register. This sets input channel 1 for Track and Hold Minimum Value. As the analog value varies, only a measured value lower than the previously stored stored will be written to V2000.

Module 16 Bit Output Resolution

Since the 4–20mA output module has 16 bit resolution, the analog signal is converted into 65536 (2^{16}) counts ranging from 0 – 65535. For example, a 4mA signal would be 0, and a 20mA signal would be 65535. This is equivalent to a binary value of 0000 0000 0000 0000 to 1111 1111 1111 1111, or 0000 to FFFF hexadecimal. The diagram shows how this relates to the signal range.

Each count can also be expressed in terms of the signal level by using the equation shown.

4 - 20mA 16 Bit Output Resolution



$$\text{Resolution} = \frac{H - L}{65535}$$

H = high limit of the signal range

L = low limit of the signal range

16mA / 65535 = 0.244µA per count

Digital and Analog Output Data Value Conversion

Sometimes it is useful to be able to quickly convert between the signal levels and the digital values. This is especially helpful during machine startup or troubleshooting. The table provides formulas to make this conversion easier.

$A = A_{min} + [(D)(A_{max} - A_{min}) / (D_{max})]$

$D = (A - A_{min})(D_{max}) / (A_{max} - A_{min})$

- A = Analog current output value
- A_{max} = Maximum analog value
- A_{min} = Minimum analog value
- D = Digital value from PLC CPU
- D_{max} = Maximum digital value

Resolution	Output Range	If you know the digital value...	If you know the analog signal level...
16 bit 0–65535	4–20mA	A = 4 + [(D)(16) / 65535]	D = (A–4)(65535) / 16

For example, if you need to produce an analog output signal of 10mA, you could use the formula to easily determine the digital value (D) that should be stored in the V-memory location that contains the data for output.

$$D = (10 - 4)\frac{65535}{16}$$

$$D = (6)(4095.94)$$

$$D = 24576$$

Output Value Comparisons: Analog, Digital, Engineering Units

The following table shows how the input analog, digital, and engineering unit values are related to each other. The example is a measurement of pressure from 0.0 to 140.0 PSI, using a multiplier of 10 for one implied decimal place.

Analog (mA)	Digital 16 Bit	E.U.
20	65535	1400
12	32768	700
10	24576	525
4	0	0

Calculating the Digital Output Value

Your program must calculate the digital value to send to the 16 bit analog output module. There are many ways to do this, but most applications are understood more easily if you use measurements in engineering units. This is accomplished by using the conversion formula shown.

You may have to make adjustments to the formula depending on the scale you choose for the engineering units.

$$D = EU \frac{D_{max}}{EU_H - EU_L}$$

D = digital value

EU = engineering units

EU_H = engineering unit range high limit

EU_L = engineering unit range low limit

Consider the following example which controls pressure from 0.0 to 140.0 PSI. By using the formula, you can determine the digital value that should be sent to the module. The example shows the conversion required to yield 52.5 PSI. Notice the formula divides by 10, because the BCD representation of 52.5 includes a multiplier of 10 to allow for the implied decimal. The division corrects for the multiplier.

$$D = 10EU \frac{D_{max}}{10(EU_H - EU_L)} \qquad D = 525 \frac{65535}{10(140)} \qquad D = 24576$$

Calculating Output Data; Engineering Units Conversion

The example program shows how you would write the program to perform the engineering unit conversion to output 16 bit data format 0 – 65535. This example assumes you have calculated or loaded the engineering unit values, including a multiplier of 10, in BCD format and stored it in V2120 for output channel 1.

Output Engineering Unit Conversion / Output Data Calculation Example:

Data Format = binary;
Channel 1 data memory location = V2020;
Channel 1 engineering units = 0 to 140psi.

Note, this example uses SP1 (which is always on) as a permissive contact for the engineering unit conversion. You could also use an X, C, etc. permissive contact.