



# DL05 Memory Cartridge / Real Time Clock

Manual Number D0-01MC-M

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# Manual History

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*If you contact us in reference to this manual, be sure to include the revision number.*

**Title:** DL05 Memory Cartridge / Real Time Clock

**Bulletin Number:** D0-01MC-M

Issue	Date	Effective Pages	Description of Changes
Original	11/99	Cover/Copyright 1 – 18	Original Issue

# Memory Cartridge/ Real Time Clock for DL05 PLCs

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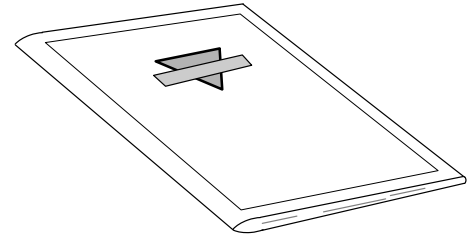
## In This Manual Supplement. . . .

- Publication Overview
  - General Information about the D0–01MC
  - Setting the Write Enable/Disable Jumper
  - Plugging-in the Memory Cartridge
  - Software and Firmware Requirements
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## Publication Overview

### Overview of this Bulletin

The **DL05 Memory Cartridge/Real Time Clock** supplement describes the installation and operation of the **D0-01MC**. This module provides battery backup for your ladder logic program and your data. The Real Time Clock gives you access to year, month, day, day of week, hour, minute, and second functions.



### Other Reference Materials

You may find other technical publications useful for your application. For technical information related to your DL05 PLC or **DirectSOFT** programming software, please refer to the appropriate publication for those products.

- DL05 User Manual
- **DirectSOFT32** Programming Software User Manual

### Who Should Read This Manual

You will find the DL05 Memory Cartridge manual supplement helpful if you are using the DL05 PLC *and* the D0-01MC Memory Cartridge/Real Time Clock. You will also need a knowledge of **DirectSOFT32** Programming Software.

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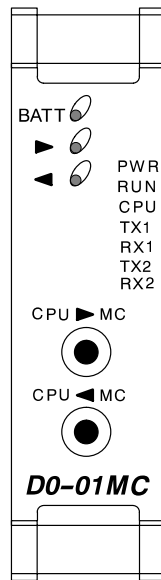


When you see the “exclamation mark” icon in the left-hand margin, the paragraph to its immediate right will be a **warning**. This information could prevent injury, loss of property, or even death.



The “note pad” icon in the left-hand margin indicates the paragraph to its immediate right will be a special note.

## General Information about the D0-01MC



The D0-01MC installs into any of the DL05 PLCs. The MC backs-up the ladder program and data in CMOS RAM. The module's V-memory maps one-for-one to the PLC's memory locations.

If the Memory Cartridge is inserted in the option slot, it automatically becomes the source of the controlling program. You may choose to overwrite the PLC program, but you don't have to.

You can transfer the program from the PLC to the MC or from the MC to the PLC or you can operate directly from the MC. By removing the module, you return control to the PLC's internal program.

Two pushbuttons on the face of the module initiate memory transfers. The pushbuttons are clearly marked to indicate the direction of the transfer, and a green LED flashes to confirm the direction and success of the memory transfer.

### Jumper Selects Write Enable or Disable

A jumper enables/disables the write function in the MC. Write disable prevents overwriting the MC memory. Write enable allows overwriting the MC memory. See page 4 for more information.

### Low Battery Alert

A red LED alerts you to a low battery condition. If the battery drops below 2.5V the "BATT" LED comes on, and an internal bit is set. You can use the internal bit to activate alarm functions or to execute an orderly shut-down.

### Y2K

The date and time are easily set or accessed using *DirectSOFT32*. The "year" field contains four digits so it is ready for Y2K and beyond.

### Specifications

Environmental specifications for the D0-01MC are the same as for the DL05 PLCs. UL and CE approvals are pending. See page 12 for detailed specifications.

### New Ladder Instructions

New ladder instructions are available when using the D0-01MC. See page 13. The Date and Time instructions are completely new to the D0-01MC. The MOVMC instruction gains the ability to use a constant (K value).

### Error Code Changes

Two Error Codes have expanded definitions when using the Memory Cartridge. See page 18.

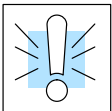
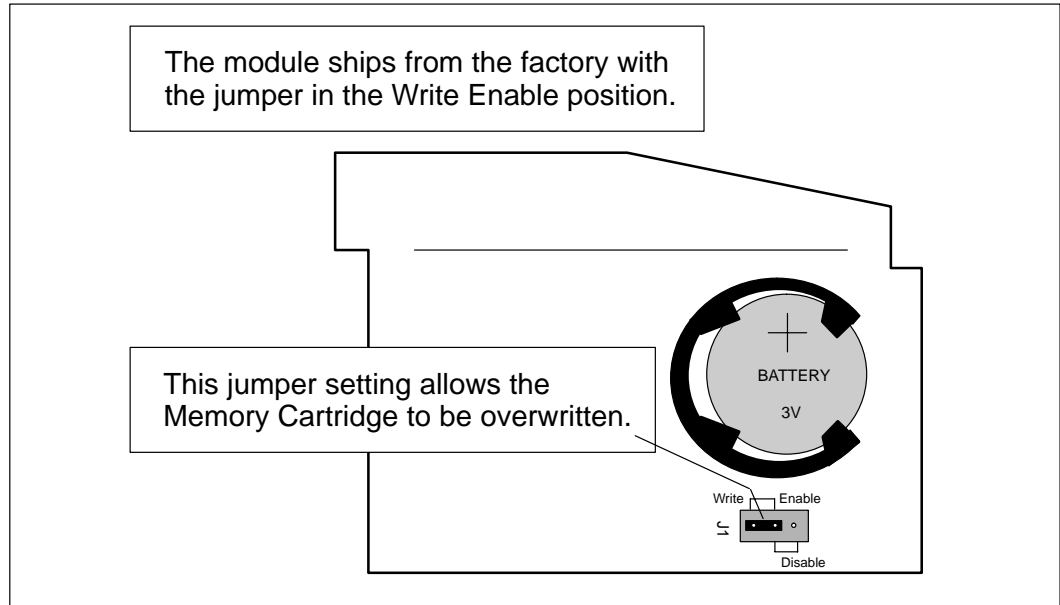
## Setting the Write Enable/Disable Jumper

The position of jumper J1 determines whether or not the Memory Cartridge can be overwritten. The Write Disable position is used only for transporting a program. In the Write Disable position the Memory Cartridge program can be copied to the CPU, but the program cannot be put in RUN mode. A number of other functions are similarly disabled (when the jumper is in the Write Disable position) and generate the E104 Error Code (for more information see page 18).

### Write Enable

Set the jumper as shown in Figure 1 if you want the CPU to be able to overwrite the Memory Cartridge.

Figure 1

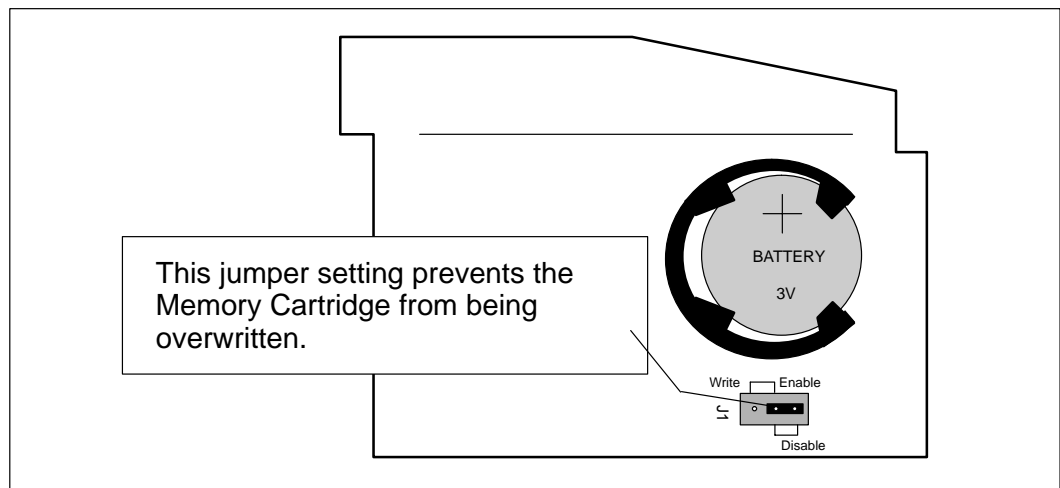


**WARNING:** Power to the DL05 PLC **must** be disconnected before inserting or removing the D0–01MC Memory Cartridge/Real Time Clock. Failure to disconnect power could result in serious damage to the module, the PLC or both.

### Write Disable

Set the jumper as shown in Figure 2 if you **do not** want the CPU to be able to overwrite the Memory Cartridge.

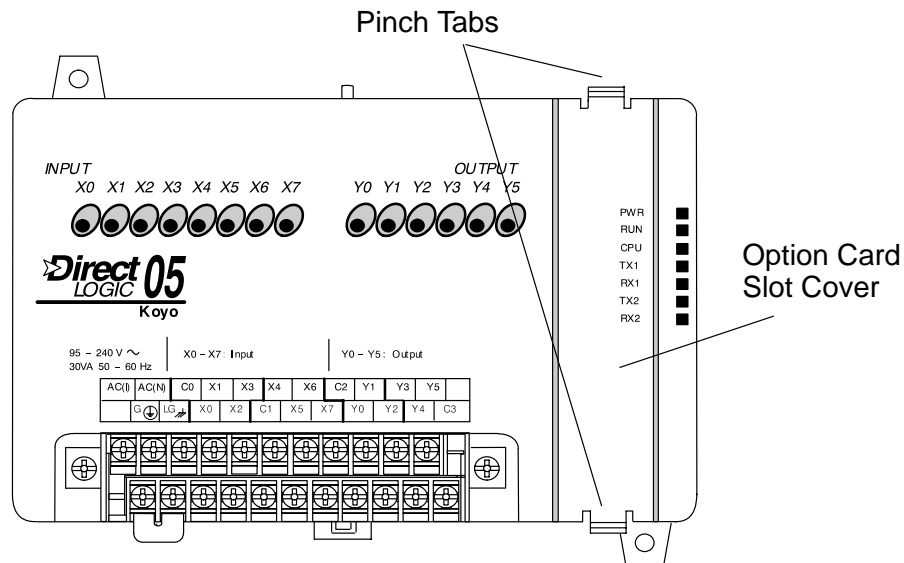
Figure 2



## Plugging-in the Memory Cartridge

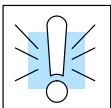
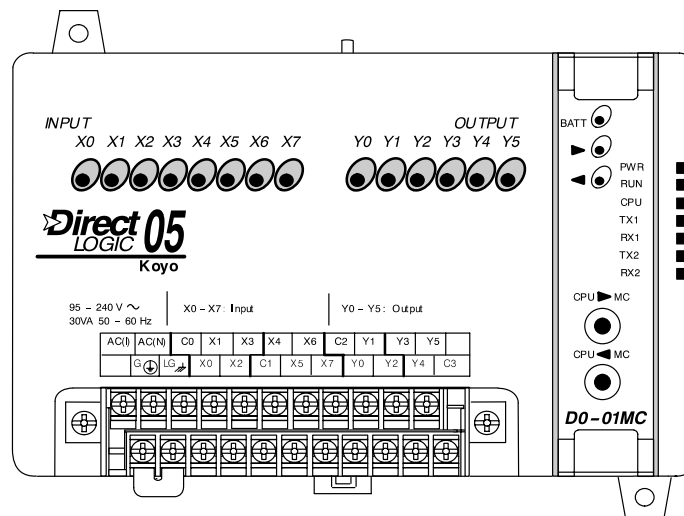
### Remove the Slot Cover

Remove the protective cover from the DL05 option card slot by squeezing the pinch tabs and lifting the cover off.



### Insert the Memory Cartridge

Insert the D0-01MC module into the open option card slot. The printed markings on the module should be oriented in the same direction as the markings on the PLC. The female connector on the printed circuit board of the module will align with the male connector on the PLC mother board. Press the module into the slot until the front of the module is flush with the front of the PLC.



**WARNING:** Power to the DL05 PLC **must** be disconnected before inserting or removing the D0-01MC Memory Cartridge/Real Time Clock. Failure to disconnect power could result in serious damage to the module, the PLC or both.

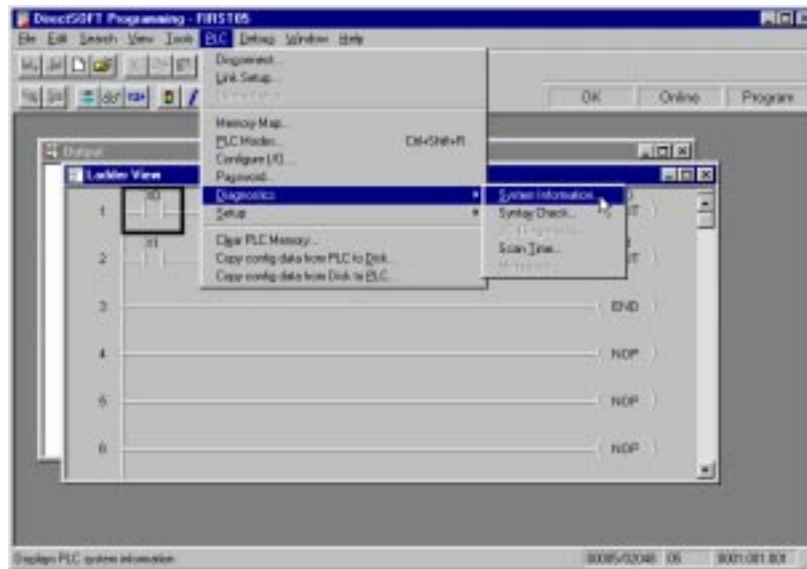


## Software and Firmware Requirements

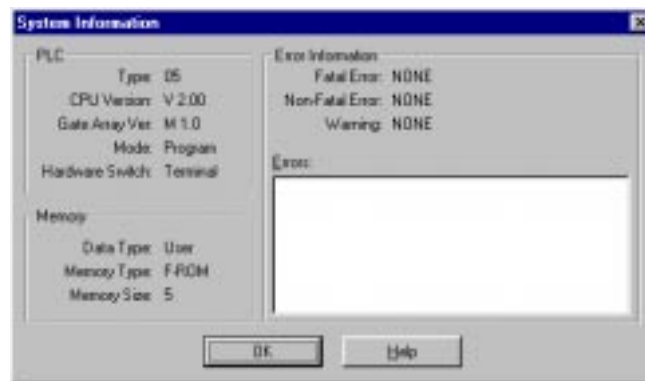
### How to Update Your *DirectSOFT32* Programming Software

You will need *DirectSOFT32* Version 3.0b (or later) to use all features of the D0–01MC. If you have a licensed copy of Version 3.0 or 3.0a, the Version 3.0b Maintenance Release (or a later maintenance release) is available for free on our website at [www.automationdirect.com](http://www.automationdirect.com).

Your DL05 must have Version 2.0 (or later) firmware to operate correctly with all features of the D0–01MC. To determine your firmware revision level go to the *DirectSOFT32* project folder. Click on PLC/Diagnostics/System Information. This will bring up the System Information screen. You must be “linked” to the PLC to read System Information.



The “CPU Version:” will tell you what firmware revision level is installed in your PLC.



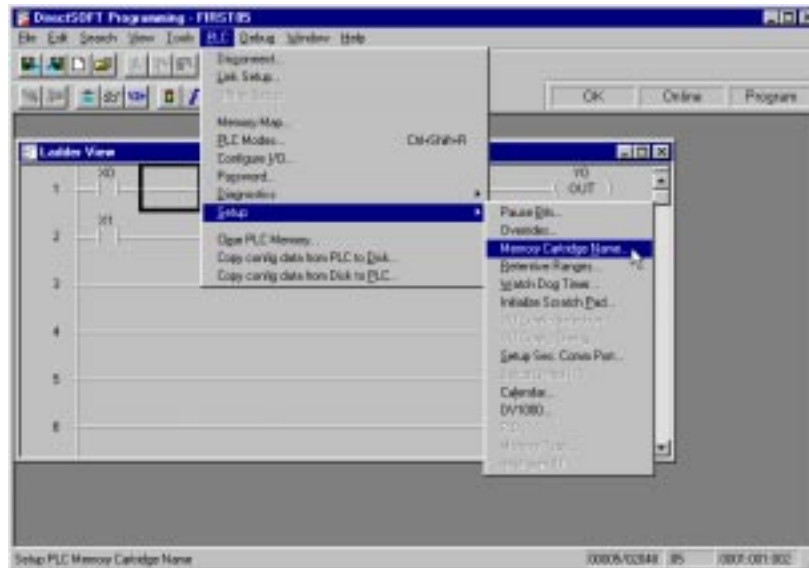
### How to Update Your DL05 Firmware

If your DL05 requires new firmware, you may download the latest firmware and upgrade tool from our website. Point your browser to [www.automationdirect.com](http://www.automationdirect.com), and click on technical support. There, you will find the latest firmware for the DL05, which you can download for free.

Follow the upgrade instructions contained in the downloaded files. Cycle power after upgrading the firmware in your DL05 PLC, and *DirectSOFT32* will recognize the new features available to your PLC.

## Naming the Memory Cartridge

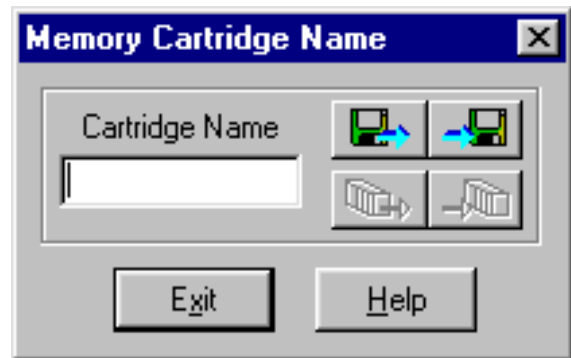
*DirectSOFT32* allows you to name your Memory Cartridge. Use this feature to identify a specific machine, a version number for your ladder logic program, etc.



### Up to 8 Alphanumeric Characters

Within *DirectSOFT32*, click on PLC/Setup/Memory Cartridge Name to create a name for the Memory Cartridge. You can use up to 8 alphanumeric or special characters.

When you type a name in the “Cartridge Name” field, you can save the name to disk by clicking on the button with the arrow pointing to the disk, which will store the name in the *DirectSOFT32* project folder. You can also bring the name into this window from the project folder (if the Memory Cartridge was previously named) by clicking on the button with the arrow coming from the disk.



If you are “linked” to the PLC, the PLC-icon buttons will become active. When the PLC-icon buttons are active, you can also transfer the name to the PLC or transfer an existing name from the PLC into *DirectSOFT32*. Transferring the Memory Cartridge name into the PLC transfers the name directly to the Memory Cartridge.

### Name is Retained in Cartridge Memory and Project Folder

Naming the Memory Cartridge is independent of the ladder logic program – although the name is stored in the *DirectSOFT32* project folder. It is also stored in the battery-backed memory on-board the Memory Cartridge. Transferring a program from the PLC does **not** change the name of the Memory Cartridge even if the program in the PLC originated as a program in another Memory Cartridge that has a different name.

If you require the name of your Memory Cartridge to change, you must change it using the screen shown.

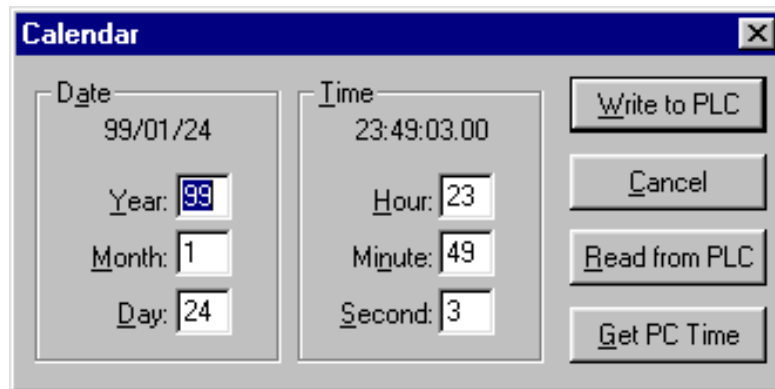
## Setting the Time and Date

Use *DirectSOFT32* to set the date and time in your Memory Cartridge. Inside the Project Window, click on PLC/Setup/Calendar to bring up the Calendar window.

**Note:** You can also use ladder instructions to set the date and time. See Clock/Calendar Instructions beginning on page 13.



The first time you view the Calendar window, you will see the factory settings for date and time, as shown below. You can either change each field individually, or you can click on the “Get PC Time” button. If you click on the “Get PC Time” button, you will see the values change in all fields. Note, the values don’t continue to update. In order to save this new time, you need to click on the “Write to PLC” button, and you must be “linked” to PLC to make this possible.



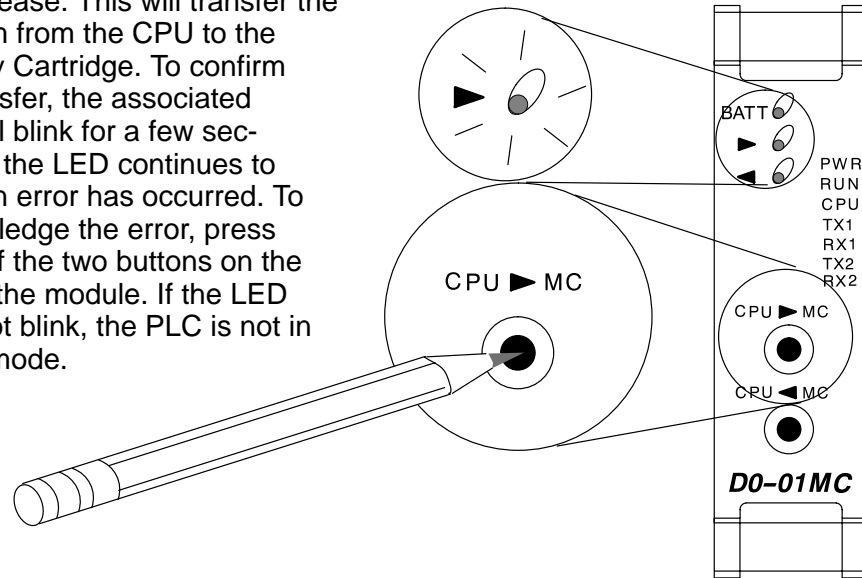
The clock and calendar functions are stored in the following V-memory locations:

<b>V7766</b>	Seconds	2 digits BCD	00 – 59
<b>V7767</b>	Minutes	2 digits BCD	00 – 59
<b>V7770</b>	Hours	2 digits BCD	00 – 23
<b>V7771</b>	Day of the Week (00=Sun, 01=Mon, etc.)	2 digits BCD	00 – 06
<b>V7772</b>	Day of the Month	2 digits BCD	01 – 31
<b>V7773</b>	Month	2 digits BCD	01 – 12
<b>V7774</b>	Year	4 digits BCD	1970 – 2069

## Memory Transfers

### CPU to MC

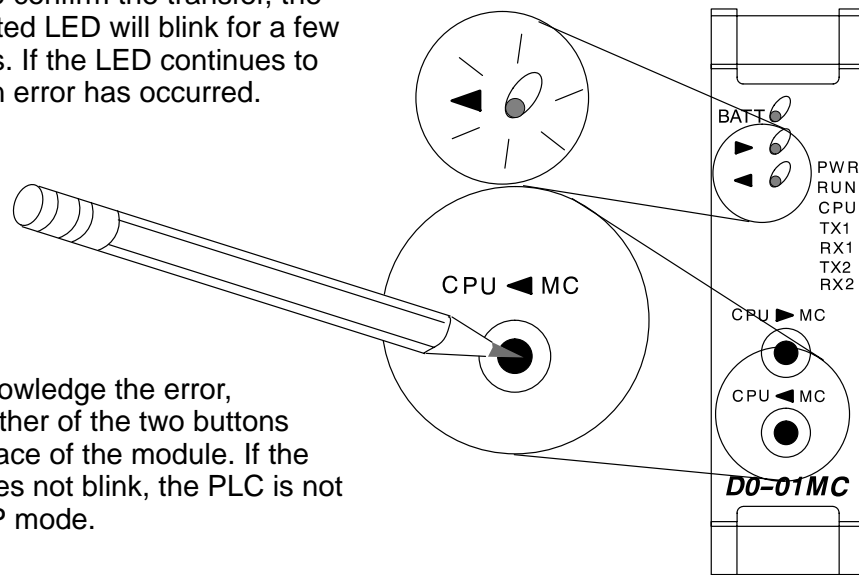
With system supply power on and the Memory Cartridge installed, put the PLC in STOP mode. Press and hold the CPU > MC button for about one second, then release. This will transfer the program from the CPU to the Memory Cartridge. To confirm the transfer, the associated LED will blink for a few seconds. If the LED continues to blink, an error has occurred. To acknowledge the error, press either of the two buttons on the face of the module. If the LED does not blink, the PLC is not in STOP mode.



**NOTE:** Memory transfer functions cannot be accessed while the PLC is in RUN mode. Use the toggle switch on the DL05 to switch the PLC out of RUN mode, or use your *DirectSOFT32* programming software to make the change.

### MC to CPU

With system supply power on and the Memory Cartridge installed, put the PLC in STOP mode. Press and hold the CPU < MC button for about one second, then release. This will transfer the program from the Memory Cartridge to the CPU. To confirm the transfer, the associated LED will blink for a few seconds. If the LED continues to blink, an error has occurred.



To acknowledge the error, press either of the two buttons on the face of the module. If the LED does not blink, the PLC is not in STOP mode.

## LED Indicator Lights

The three indicator lights on the face of the Memory Cartridge perform the following functions:

LED Indicator	Condition	Meaning
BATT (red)	On	Replace battery
CPU > MC (green)	Flashes for several seconds (150 msec on; 150 msec off)	Successful completion of transfer
	Does not flash	No memory transfer; change to STOP mode
	Flashes continually with CPU < MC LED steady on	Error; press either button to clear
CPU < MC (green)	Flashes for several seconds (150 msec on; 150 msec off)	Successful completion of transfer
	Does not flash	No memory transfer; change to STOP mode
	Flashes continually with CPU > MC LED steady on	Error; press either button to clear

## Password Protected Programs

Password protected programs will remain password protected when transferred from the Memory Cartridge to the CPU on-board memory. Password protected programs can also be transferred from the CPU on-board memory to the Memory Cartridge. The password protection will remain in effect.

## Memory Map and Forwarding Range

The Memory Cartridge's on-board memory maps one-for-one to the DL05 PLC. The memory types represented in the table below have the same designated locations in either the Memory Cartridge or the DL05 PLC.

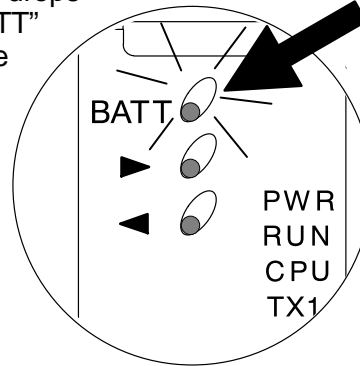
Memory Type	Range
Program memory	2K (all)
V-memory	V00000 – V00177 (128 words)
	V00200 – V00777 (384 words)
	V01000 – V01177 (128 words)
	V01200 – V07377 (3200 words)
	V07400 – V07577 (128 words)
	V07600 – V07777 (128 words)
	V40400 – V40417 (16 words)
	V40500 – V40517 (16 words)
	V40600 – V40637 (32 words)
	V41000 – V41017 (16 words)
	V41100 – V41107 (8 words)
V41140 – V41147 (8 words)	
V41200 – V41237 (32 words)	
System Parameters	0.5K (all)

## Battery Back-up During AC Power Loss

### What if the Battery Dies?

In the event of AC power loss to the DL05 PLC, the on-board lithium battery will back-up the program logic and data values for a period up to three years.

If the Memory Cartridge's battery voltage drops below approximately 2.5VDC, the red "BATT" LED will illuminate on the face of the module. At the same time, the Special Relay SP43 is set to "1." You can use this internal bit as a contact in your ladder program. Use it to trigger an external alarm – indicating that it is time to change the battery.



During normal operation, the AC power to the PLC will retain the memory in the Memory Cartridge. If the AC power fails, or is disconnected, a super-capacitor will continue to hold the memory for 4 – 7 days *even if the battery is too weak to hold the memory*. Only after the capacitor has discharged *and* the battery has become too weak to retain the memory will program logic and data memory be lost.

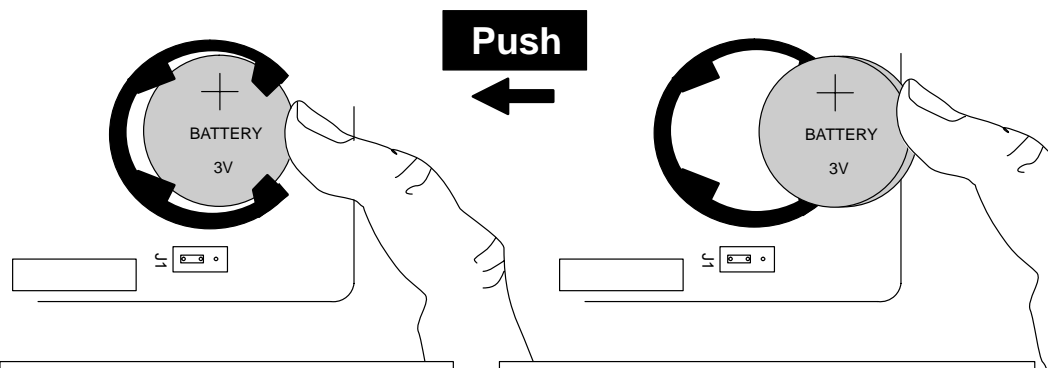
### Battery Type

When you see the "BATT" indicator light, replace the battery with a CR2032, coin-type 3.0V lithium battery (Automationdirect.com part # D0-BAT). Do you need to change the battery *while retaining the stored program*? If the answer is yes, change the battery during the 4 – 7 days that the super-capacitor will retain the program after AC power is disconnected.



**NOTE:** Be sure your hands are clean and dry before handling the battery. Moisture will corrode the battery surfaces and shorten the life of the battery.

### Removing and Replacing the Battery



**To remove the battery:**  
Push the battery in the direction indicated. You will feel the battery press against the spring in the battery socket. Fully compress the spring and lift the battery out of the socket.

**To replace the battery:**  
The positive (+) side should be facing out. The battery should enter the socket as shown (at about a 30° angle to the printed circuit board). Push the battery into the socket until the battery snaps into the socket.

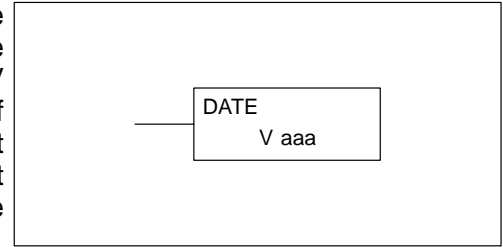
## Specifications and Agency Approvals

Specifications	
Ambient Operating Temperature	32°F to 131°F (0°C to 55°C)
Storage Temperature	-4°F to 158°F (-20°C to 70°C)
Ambient Humidity	5% to 95% non-condensing
Atmosphere	No corrosive gases, max. environmental pollution = 2, UL840
Vibration Resistance	MIL STD 810C, method 514.2
Shock Resistance	MIL STD 810C, method 516.2
Noise Immunity	NEMA ICS3-304 Impulse noise 1 $\mu$ s, 1000V FCC Class A RFI (144MHz, 430MHz, 10W, 10cm)
Size	120mm x 95mm x 65mm
Weight	50g
Battery Number	CR2032 (Automationdirect.com part # D0-BAT)
Battery Type	Coin type, 3.0V Lithium Battery, 190mAh
Battery Life	Typ 3 years (at 25°C)
Battery Voltage	Typ 3.0VDC
Battery Abnormal Voltage	Typ < 2.5VDC Indication: illuminates red LED and sets SP43 to "1"
Write Protect	Internal jumper pins
Memory Type	CMOS RAM 32KBytes
Calendar	Frequency accuracy: $\pm$ 20PPM (25°C) Temperature characteristic: +10/-20PPM (0° - 55°C)
Agency Approvals	UL, CE, FCC Class A (pending)

# Clock/Calendar Instructions

## Date (DATE)

The Date instruction can be used to set the date in the Memory Cartridge. The instruction requires two consecutive V memory locations (Vaaa) to *set the date*. If the values in the specified locations are not valid, the date will not be set. The current date can be *read* from 4 consecutive V memory locations (V7771–V7774).



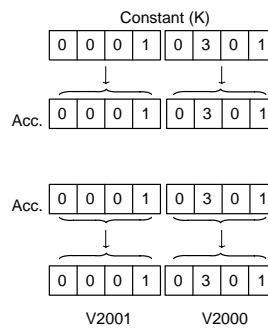
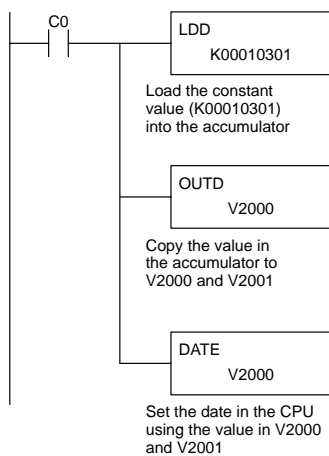
Date	Range	V Memory Location (BCD) (READ Only)
Year	1970 – 2069	V7774
Month	1–12	V7773
Day of Month	1–31	V7772
Day of Week	0–06	V7771

The values entered for the day of week are:  
0=Sunday, 1=Monday, 2=Tuesday, 3=Wednesday, 4=Thursday, 5=Friday, 6=Saturday

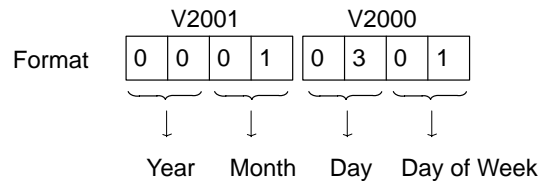
Operand Data Type	DL05 Range
	aaa
Vmemory V	All (See p. 10)

In the following example, when C0 is on, the constant value (K00010301) is loaded into the accumulator using the Load Double instruction (C0 should be a contact from a one shot (PD) instruction). The value in the accumulator is output to V2000 using the Out Double instruction. The Date instruction uses the value in V2000 to set the date in the CPU. The example loads the date January 3, 2000.

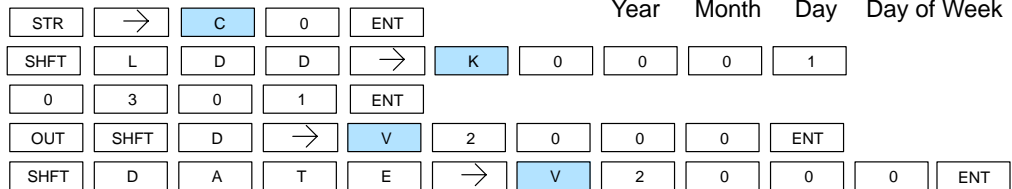
DirectSOFT32 Display



In this example, the Date instruction uses the value set in V2000 and V2001 to set the date in the appropriate V memory locations (V7771–V7774). The year is entered as a two digit number, but it is converted internally to a four digit number. Two digit values ranging between 70 – 99 are converted to 1970 – 1999. Values of 00 – 69 are converted to 2000 – 2069.



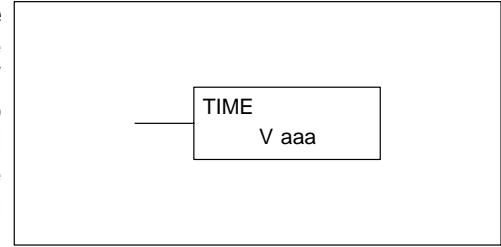
Handheld Programmer Keystrokes





**Time (TIME)**

The Time instruction can be used to set the time (24 hour clock) in the CPU. The instruction requires two consecutive V memory locations (Vaaa) which are used to *set the time*. If the values in the specified locations are not valid, the time will not be set. The current time can be read from memory locations V7766–V7770.

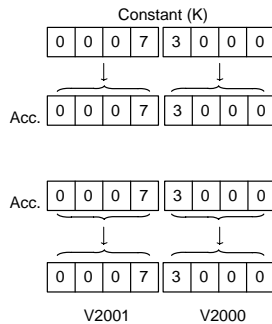
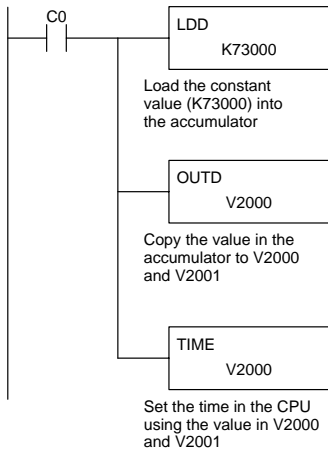


Date	Range	V Memory Location (BCD) (READ Only)
Seconds	0–59	V7766
Minutes	0–59	V7767
Hour	0–23	V7770

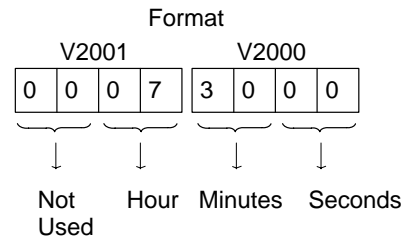
Operand Data Type	DL05 Range
	aaa
Vmemory V	All (See page 10)

In the following example, when C0 is on, the constant value (K73000) is loaded into the accumulator using the Load Double instruction (C0 should be a contact from a one shot (PD) instruction). The value in the accumulator is output to V2000 using the Out Double instruction. The Time instruction uses the value in V2000 to set the time in the CPU.

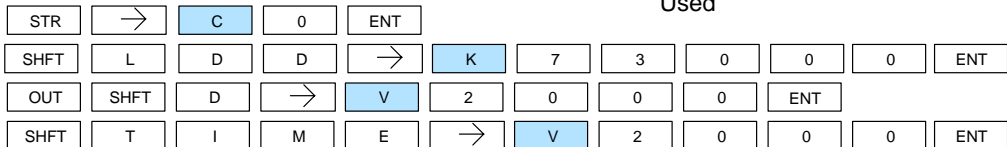
DirectSOFT32 Display



The Time instruction uses the value set in V2000 and V2001 to set the time in the appropriate V memory locations (V7766–V7770)



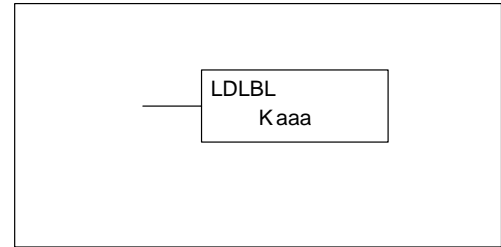
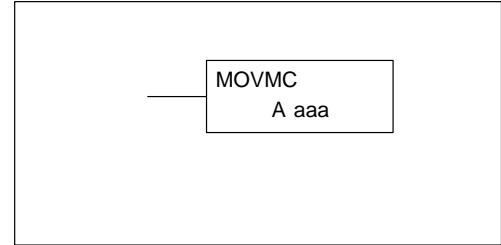
Handheld Programmer Keystrokes



**Move Memory Cartridge / Load Label (MOVMC) (LDLBL)**

The Move Memory Cartridge instruction is used to copy data between V memory and program ladder memory. The Load Label instruction is *only* used with the MOVMC instruction when copying data *from* program ladder memory *to* V memory.

To copy data between V memory and program ladder memory, the function parameters are loaded into the first two levels of the accumulator stack and the accumulator by two additional instructions. Listed below are the steps necessary to program the Move Memory Cartridge and Load Label functions.



Step 1:— Load the number of words to be copied into the second level of the accumulator stack.

Step 2:— Load the offset for the data label area in the program ladder memory and the beginning of the V memory block into the first level of the accumulator stack.

Step 3:— Load the *source data label* (LDLBL Kaaa) into the accumulator when copying data from ladder memory to V memory. Load the *source address* into the accumulator when copying data from V memory to ladder memory. This is where the value will be copied from. If the source address is a V memory location, the value must be entered in HEX.

Step 4:— Insert the MOVMC instruction which specifies destination (Aaaa). This is where the value will be copied to.

Operand Data Type		DL05 Range
	A	aaa
V memory	V	All (See page 10)
Constant	K	1-FFFF

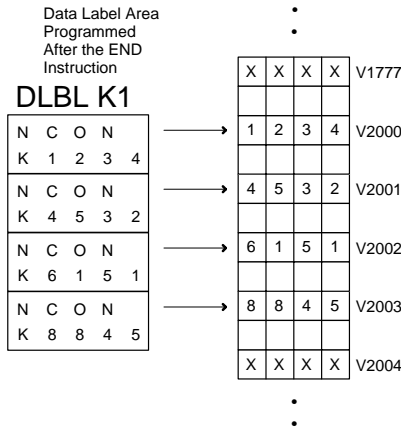
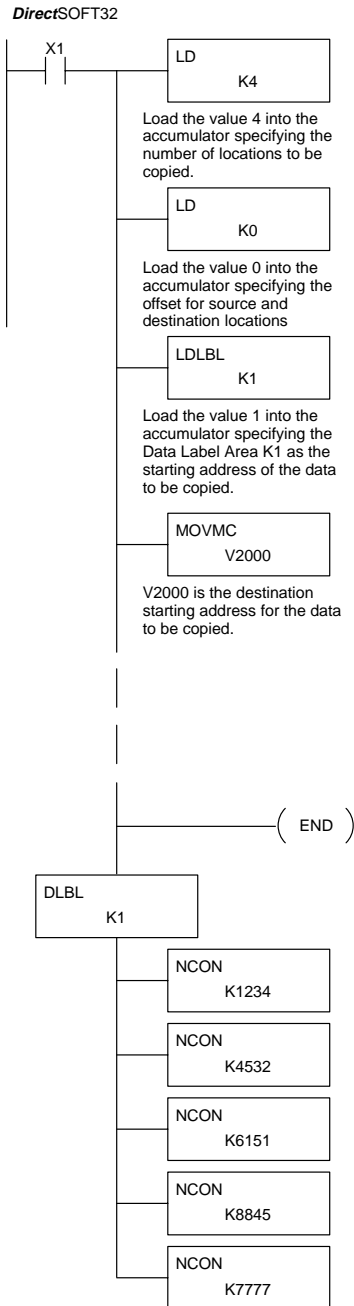


**NOTE:** The MOVMC instruction supports K values only when the D0-01MC is installed. *Without the D0-01MC installed*, the MOVMC instruction supports V memory values only.

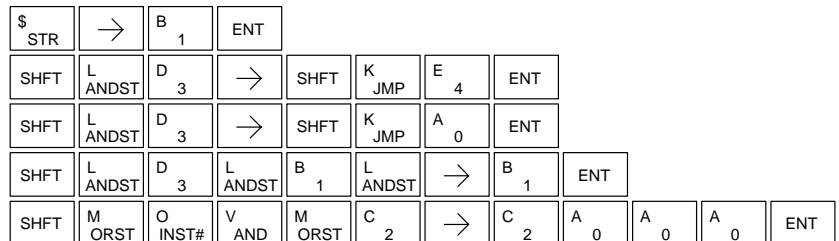
Discrete Bit Flags	Description
SP53	On if there is a table pointer error

### Copy Data From a Data Label Area to V Memory

In the following example, data is copied from a Data Label Area to V memory. When X1 is on, the constant value (K4) is loaded into the accumulator using the Load instruction. This value specifies the length of the table and is placed in the second stack location after the next Load and Load Label (LDLBL) instructions are executed. The constant value (K0) is loaded into the accumulator using the Load instruction. This value specifies the offset for the source and destination data, and is placed in the first stack location after the LDBLBL instruction is executed. The source address where data is being copied from is loaded into the accumulator using the LDBLBL instruction. The MOVMC instruction specifies the destination starting location and executes the copying of data from the Data Label Area to V memory.



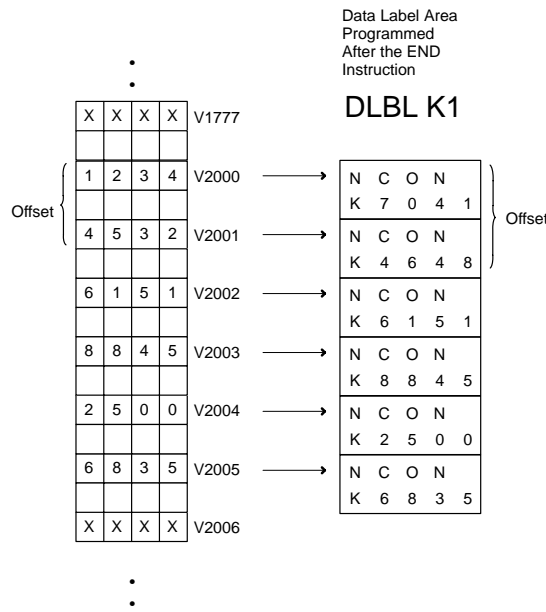
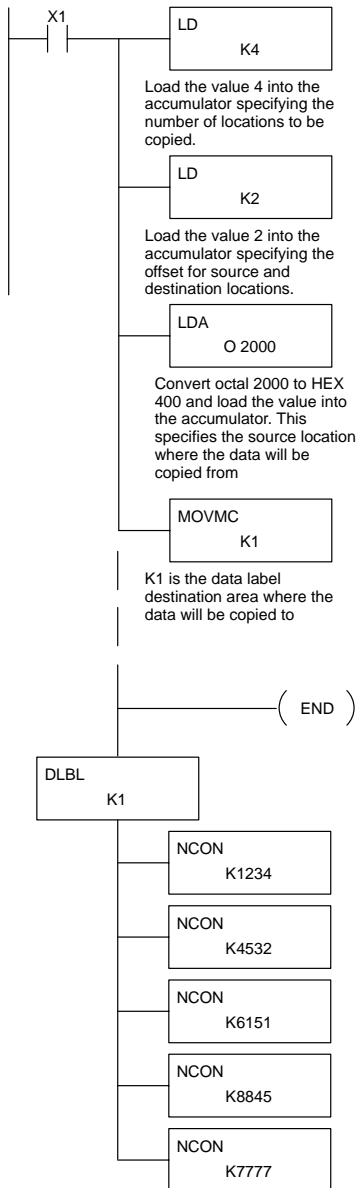
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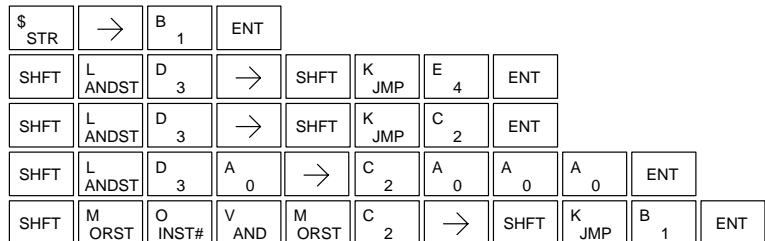
### Copy Data From V Memory to a Data Label Area

In the following example, data is copied from V memory to a data label area. When X1 is on, the constant value (K4) is loaded into the accumulator using the Load instruction. This value specifies the length of the table and is placed in the second stack location after the next Load and Load Address instructions are executed. The constant value (K2) is loaded into the accumulator using the Load instruction. This value specifies the offset for the source and destination data, and is placed in the first stack location after the Load Address instruction is executed. The source address where data is being copied from is loaded into the accumulator using the Load Address instruction. The MOVMC instruction specifies the destination starting location and executes the copying of data from V memory to the data label area.

DirectSOFT



Handheld Programmer Keystrokes



## Error Codes

The full list of Error Codes associated with the DL05 PLC is contained in the DL05 User Manual. The following error codes have different or expanded definitions when associated with the D0–01MC Memory Cartridge. Also see page 4 concerning error messages you may encounter when the Memory Cartridge is in the Write Disable position.

DL05 Error Code	Description
<b>E104</b> WRITE FAILED	A write to the CPU was not successful. Disconnect the power, remove the Memory Cartridge, and make sure the Memory Cartridge is not Write Disabled.
<b>E505</b> INVALID INSTRUCTION	An invalid instruction was entered into the handheld programmer or a program which includes an instruction which requires the Memory Cartridge (D0–01MC) was run in a DL05 PLC without a Memory Cartridge.